SUNDAY

By

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In the name of ALLAH, the Most benevolent, the Most Courteous

CERTIFICATE OF CORRECTNESS AND APPROVAL

This is to officially state that the thesis work contained in this report

"SUNDAY"

is carried out by

Zaeem Bin Zafar, M. Saad Khan, Ali Sheharyar and Asad Ullah Tariq

under my supervision and that in my judgement, it is fully ample, in scope and excellence, for the degree of Bachelor of Software Engineering in Military College of Signals, National University of Sciences and Technology (NUST), Islamabad.

Approved by

Supervisor
Dr. Hammad Afzal

Date: _____

DECLARATION OF ORIGINALITY

We hereby declare that no portion of work presented in this thesis has been submitted in support of another award or qualification in either this institute or anywhere else.

ACKNOWLEDGEMENTS

Allah Subhan'Wa'Tala is the sole guidance in all domains.

Our parents, colleagues and most of all supervisor, Dr. Hammad Afzal without your guidance.

The group members, who through all adversities worked steadfastly.

Plagiarism Certificate (Turnitin Report)

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Signature of Supervisor

ABSTRACT

In comparison to the developed societies, our societies lack some specific values which shortly need improvement. The creation of "Community sense" is an individual's contribution and sense of duty towards the society. Developing this software (study), we are actually making efforts to infuse the said sense through an innovative pattern of sharing and interacting and hence creating coordination among society members. This mechanism can be viewed in the prospect of future e-vision application and enhanced dependency upon digital tools and in turn realization of "Digital mutation" in the upcoming generation. The idea of this kind of micro sharing would not only meet the optimum needs of society members, but can also prove highly thrifty by sharing socially available potential. It will redefine social relations, roles and putting an individual into an interactive mode that will be influential for other society members.

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Chapter 1: Introduction

Today's world is a world of social media along with a great sense of serving the community. Our society, in comparison to modern nations, lack certain specific values that will need to be improved soon. The development of "community sense" is the result of an individual's contribution and sense of responsibility to society. We are attempting to infuse the said sense through an innovative pattern of sharing and engaging, so building coordination among society members, while we develop this software (research). This technique might be seen as a precursor to future e-vision applications and increased reliance on digital instruments, resulting in "Digital mutation" in the next generation. This type of micro sharing not only meets the requirements of society members, but it may also be very cost effective by sharing socially accessible potential. It will reshape social relationships, roles, and put an individual in an interactive mode that will have an impact on other members of society.

It is the need of the hour to indulge the masses and spread awareness in them to participate more in this work of serving the community by any means possible to them. Hence *SUNDAY* is our proposed social media platform that will provide a first online platform for people of our community with several community service aspects.

1.1 Overview

The services supplied by market-leading apps like Uber, OOLIO, and Peerby have been consolidated into a single platform with enhanced functionality. The modules also adhere to the constraints. Carpooling, meal sharing, recreational activities, and personality matching based on shared interests within a specific area are all aspects that have been added to increase Sunday's functionality.

To raise our society's standards and to instill a rhetorical sense of community among users. The major goal is to foster a sense of community and care among users. A healthy and prosperous digital era should benefit our civilization.

1.2 Problem Statement

There are different systems existing in the market, most of them are providing business to consumer services, but these systems are neglecting the basic concept of sharing things between two or more users. The existing systems are different applications and this makes it difficult for a user to switch from one application to another to perform a certain activity and it is difficult for the user to keep track of notifications and updates from each application. The proposed system is developed in such a way that it will provide more interaction and sharing between users and will also provide different possible sharing options in one application.

1.3 Proposed Solution

The proposed system will be a combination of web application and android application. The administrator will be able to keep track of the ongoing activities and others involved in it

using the administrator panel. The web application will provide the users an interactive interface to register and login into the system. The web application will provide registered users a personal dashboard and personal calendar to manage their ratings, view comments and past history. The android application will provide registered users to access to community sharing, food buddies, recreational sharing and ride sharing. In community sharing user will be able to generate emergency alerts or respond to emergency alerts within a specified area, users will also be able to request/share food, appliances and skills with other users nearby them. Food buddies will provide one or more users to decide a place to eat and divide their budget accordingly, it will also display estimated time to reach the decided place of members to each user. Recreational sharing will provide a platform for users to select a sport, search for a team, create a team and decide a place to play, users can also plan a tour or join it. Ride sharing will provide a way for users to share a ride with someone travelling to the same location, it will also provide a way to share travelling expenses. The user rating system will help the users in accepting or rejecting someone's request.

1.4 Working Principle

Our goal is to provide our users with a single platform with multiple services from which they can contribute in community service activities. The administrator will be able to keep track of the ongoing activities and others involved in it using the administrator panel. The android-based web application consists of different modules that include Ride Sharing, Food Sharing, Sports Sharing and Recreational Activities.

1.4.1 Expanding Access

We believe broad access to an open economy generates more opportunity for everyone. We seek to service anyone's need for food, resources, movement and recreation.

1.4.2 Delivering reliability

We think Sunday network ought to benefit every member of the neighborhood. We work hard to make every feature a fantastic experience, and we design for a stable, fair market for both the present and the future.

1.4.3 Providing choice

We think that increased freedom in terms of resources, work, leisure, and mobility is made possible through flexibility and choice. All users have options thanks to us, and the network rewards decisions that are good for the whole.

1.4.4 Aligning needs

We believe it is our responsibility to align the different and sometimes conflicting needs of stakeholders. We build technology designed to provide reliable earnings for stakeholders. We are also responsible for how value is shared across members in the network.

1.4.5 Being upfront

We think that everyone should have access to the knowledge they need to decide what is best for them. Regarding pricing, matching, and how our technology affects consumers, we be transparent.

1.5 Objectives

1.5.1 General Objectives:

"To build an innovative web-based android application that would help to gather divergent elements (individual etc.) With a platform and would yield the optimum product through sharing and

interactions of the latent potential existing in the society and to promote social awareness among people around."

1.5.2 Academic Objectives:

- Provide opportunities for consumers to share latent potentials existing in the community, mutually.
- Provide a way of interaction for nearby users to share resources, respond to emergency alerts and ask for help.
- Provide a ride sharing service to users travelling to the same destination and divide its cost.
- Provide a platform to meet new people, share experiences and arrange a lunch/dinner together.
- Provide the user to participate in sports activities and find people with same interest in sports.
- Provide an effective way to develop social skills by interacting and mutually helping each other.
- Trace and keep a record of each activity and users involved in it.
- Provide notification about emergency alerts and group activity updates to the users.

1.6 Scope

The web application will provide the users an interactive interface to register and login into the system. The web application will provide registered users a personal dashboard and personal calendar to manage their ratings, view comments and past history. The android application will

provide registered users to access to community sharing, food buddies, recreational sharing and ride sharing.

1.7 Deliverables

The deliverable outcomes of the proposed system will be a web application and an Android application. Along with this, project documentation in the form of a project report will be provided.

1.7.1 Profile Management

This design feature will create a user profile for each user by collecting their data. The user will be able to manage and update profile information. It will set the visibility of name and rating of the user to public which will be visible to other users.

1.7.6 Food Sharing

This feature will allow the user to add a photo, description, expiry time and pick up location of the food to be shared. The user will also be able to request for posted food and after the acceptance user will be provided with pick up location.

1.7.7 Appliances Sharing

This feature will allow user to request from a category of appliances in the neighborhood. The request will be displayed to the users and after the acceptance user will be provided with the pickup location. Only appliances under three thousand rupees would be shareable and their prices will be set by the owner, categories of appliances will be set by the administrator. If borrowed item is not returned on time user will receive a penalty of thousand rupees and will be unable to use any services until the amount is deposited. In case of permanent damage

to the appliance user will have to pay the whole amount of the specific appliance and will be unable to use services until the user deposits the amount.

1.7.8 Skills Sharing

This feature will allow the user to find and request a help from a category of skills in the neighborhood. The request will be viewable to users and after acceptance will be able to communicate with each other.

1.7.9 Car Pooling

This feature will allow the user to choose the people they want to carpool with based on their profile details, ratings and filters like same gender only. It will allow the rider to display seats available in his car, total cost, starting location and destination. The other users will be able to search for the ride, set their pick-up location and request the rider.

1.7.10 Fare Division

This feature is a sub feature of carpooling and it will divide the total fare of the travelling cost depending on the number of users that will be sharing the ride.

1.7.11 Food Meetup

This feature will provide a service to connect two or more users to schedule their meal or dinner at their decided place to eat and will allow the users to divide the total cost of the budget depending upon the number of participants.

1.7.12 Sport Activities Sharing

This feature will allow the user to search, create and participate from a category of sports events. This feature will also provide notifications to each team member about new updates.

1.7.13 Tour Planning

This feature will be integrated in Sports Sharing as a sub feature and will let two or more persons to search, join and plan a tour together.

1.7.14 GPS Location

This feature will provide the real time GPS based location of the user and will be integrated as a sub feature in modules.

1.7.15 Updates and Notifications

This feature will provide updates and notification about different activities the user is participating in and will be integrated in each module as a sub feature.

1.7.16 Activity Tracking

This feature will allow the administrator to trace and monitor each of the activities and users involved in it.

1.7.17 Queries and FAQ

This feature will allow the new users to ask questions about the system on the website.

1.8 Relevant Sustainable Development Goals

Lack of some specific values in our society regarding community service is the main reason behind this idea so that masses should be given and online platform to help each other in any way possible.

1.9 Thesis Structure

The background and analysis study on which this thesis is founded, as well as the literature review, are all found in Chapter 2.

The project's planning and development are covered in Chapter 3.

A thorough review and analysis of the code are presented in Chapter 4.

The project's conclusion is found in Chapter 5.

The work that needs to be done in the future for this concept to be commercialized is highlighted in Chapter 6.

Chapter 2: Literature Review

The features of previously released similar items are modified and enhanced to create a new product. A literature review is a crucial phase in the creation of a new product idea.

Similarly, a thorough examination of all similar projects is required for the development of a product and its replacement in the context of a new system. The following are the main points of our research.

- Industrial Background
- Existing Systems and Limitations

2.1 Industrial background

Our society, in comparison to industrialized societies, lack some key values that will need to be improved in the near future. The development of "community sense" is the result of an individual's contribution and sense of responsibility to society. We are attempting to infuse the said sense through an innovative pattern of sharing and engaging, so building coordination among society members, while we develop this software (research). This technique might be seen as a precursor to future e-vision applications and increased reliance on digital instruments, resulting in "Digital mutation" in the next generation. This type of micro sharing would not only suit the best demands of society members, but it would also be extremely cost-effective by sharing socially accessible potential.

2.2 Existing systems and their drawbacks

There are some existing systems that are currently providing sharing services to their customers. Some of them are mentioned below:

- OLIO
- UBER
- PEERBY
- Sports Sharing

2.2.1 OLIO

OLIO is bridging communities and small companies so that extra food can be shared rather than wasted. This could include food from nearby stores that is about to expire, extra vegetables from your garden, bread from your baker, or the items you have in your refrigerator while you go on vacation.

2.2.1.1 Limitations

The limitation of OLIO is that it only allows users to only share surplus food available in neighborhood and local stores. The system doesn't provide an option for users to meet up and eat something together.

2.2.2 Uber Pool

Uber Pool is one of the leading ride service providers in the world. It pairs you up with travelers going in the same general direction so you can split the cost and ride.

2.2.2.1 Limitations

The limitation of Uber Pool is that it provides business to consumer services and only those people who are working for Uber can share it.

2.2.3 PEERBY

PEERBY is a Dutch firm that runs a peer-to-peer product sharing business. Online users are able to exchange or request items from neighbors.

2.2.3.1 Limitations

The limitations to PEERBY it that right now this service is only available in the Netherlands and the basic aim of this system is to let users borrow items in a neighborhood from each other for a price and it doesn't allow community sharing. There is no feature to respond and generate an emergency alert. The system doesn't have any feature to support interaction and sharing in the development of a better society.

2.2.4 Sport Sharing

Sport Sharing is an application that allows users to create, participate and share different sports events within a group. The user can search for individuals and also participate in a team.

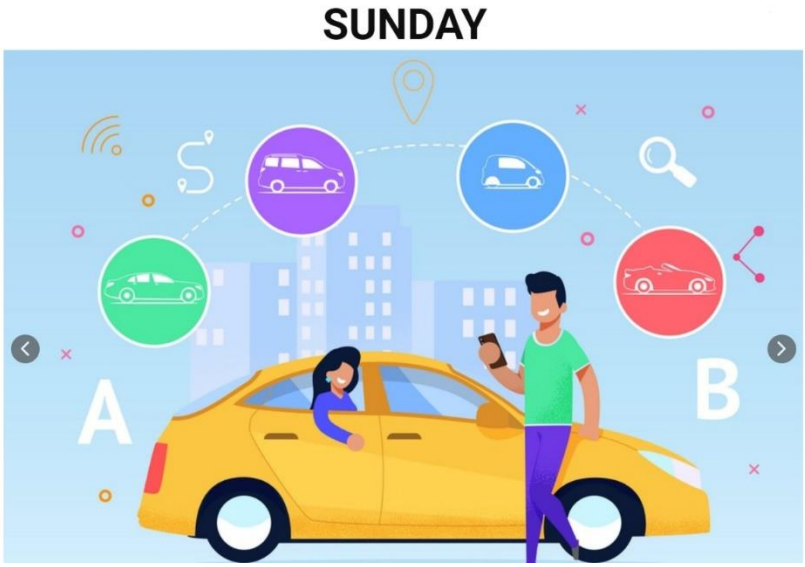
2.2.4.1 Limitations

The limitation of Sport Sharing application is that there is no communication between the team members. It doesn't provide updates and notification to its user if a venue is changed or some changes are made. It doesn't provide real time location of users to the group admin.

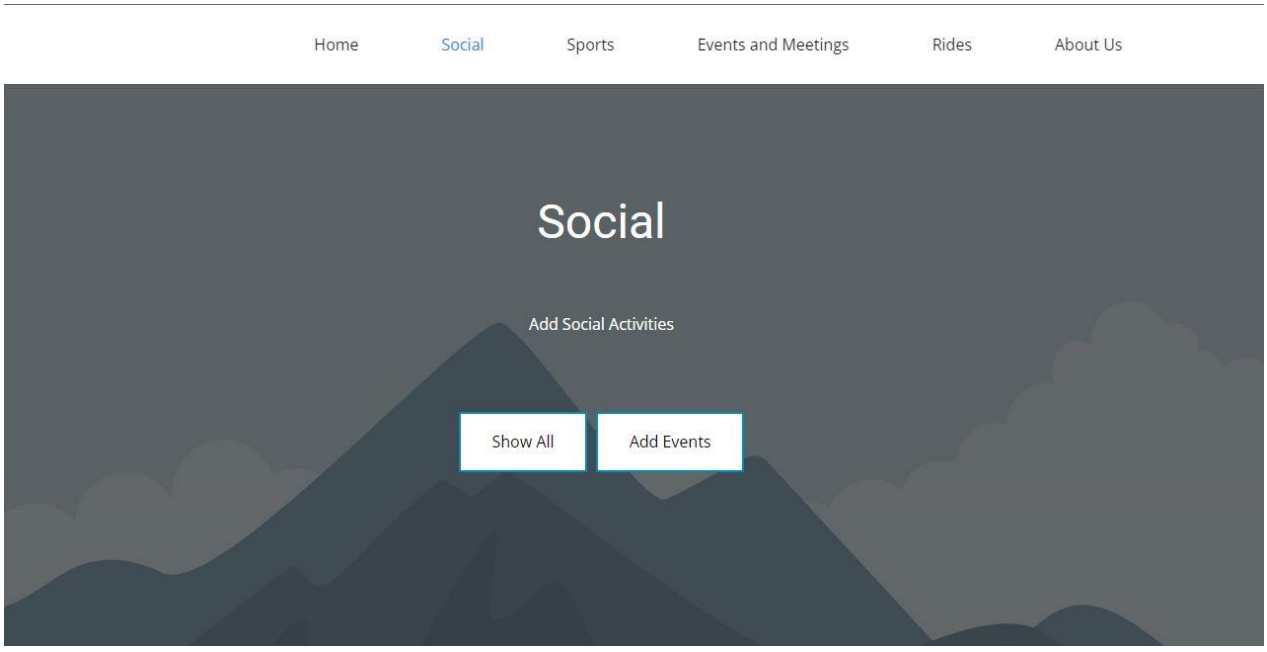
Chapter 3: Interfacing and Detection

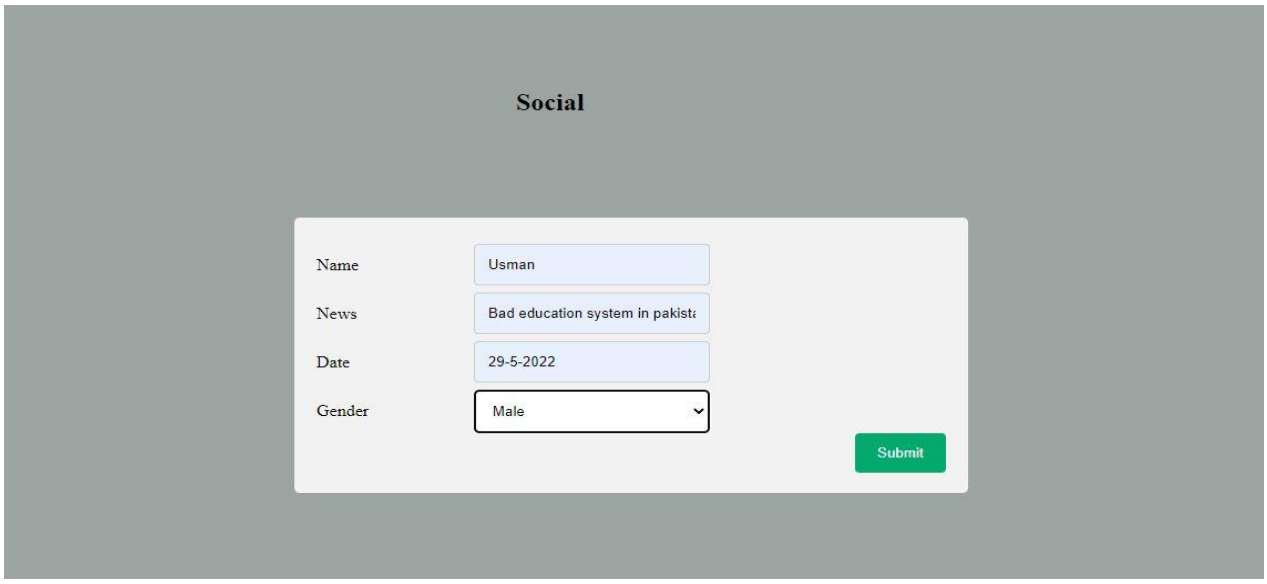
3.1 GUI of Modules

3.1.1 GUI of Home



3.1.2 GUI of Social Activities



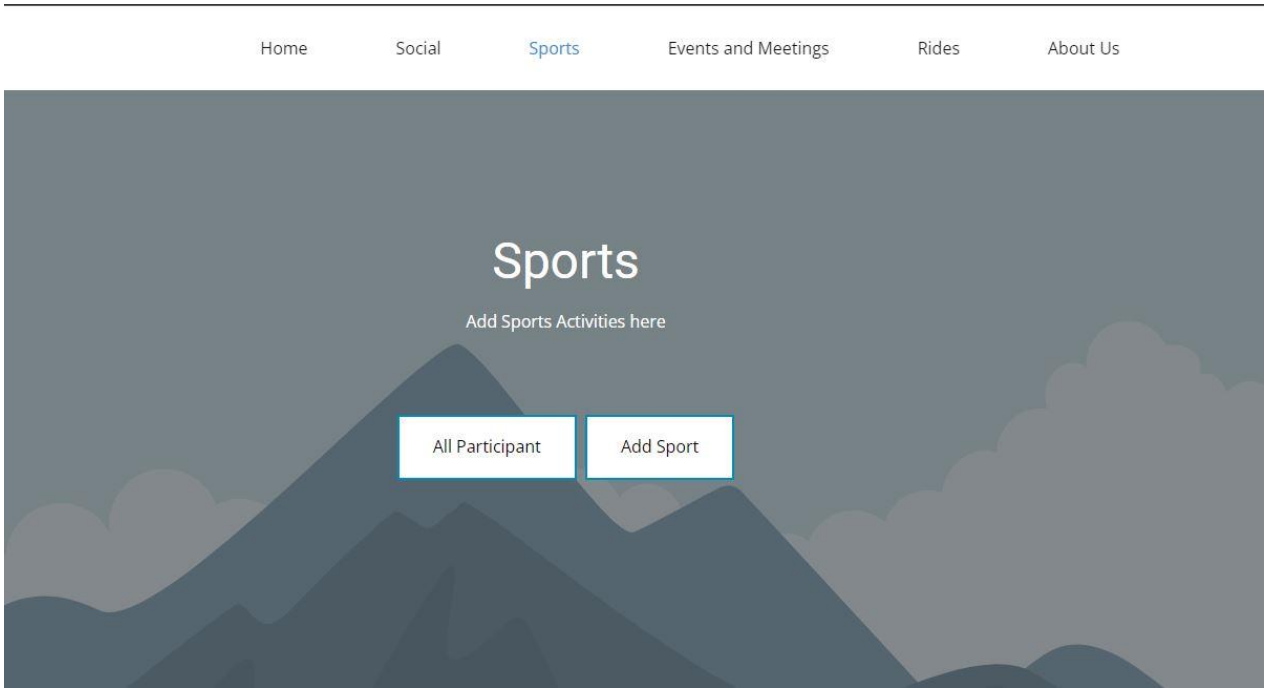


All News

	Name	News	Date	Gender		
	Mian sb	Go to london	29-5-2022	male	Edit	Delete
	Imran khan have announcement our come to sporter islamabad	Umer	5-22-2022	Female	Edit	Delete
	Umer	Bad education system in pakistan	2022	Male	Edit	Delete
	Usman	Pakistan is a powerfull country	05-22-2022	Male	Edit	Delete
	Usman	Lack of education in pakistan	05-22-2022	Male	Edit	Delete

Back To HOME

3.1.3 GUI of Sports Sharing

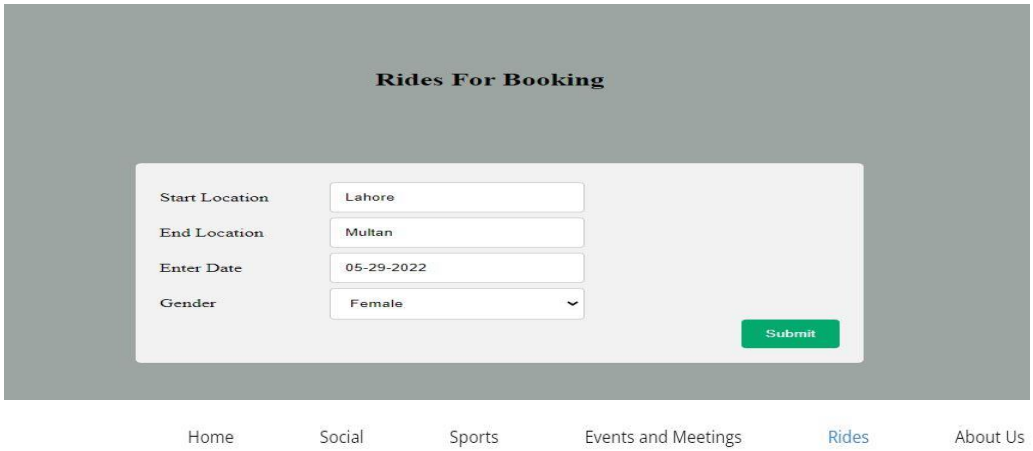


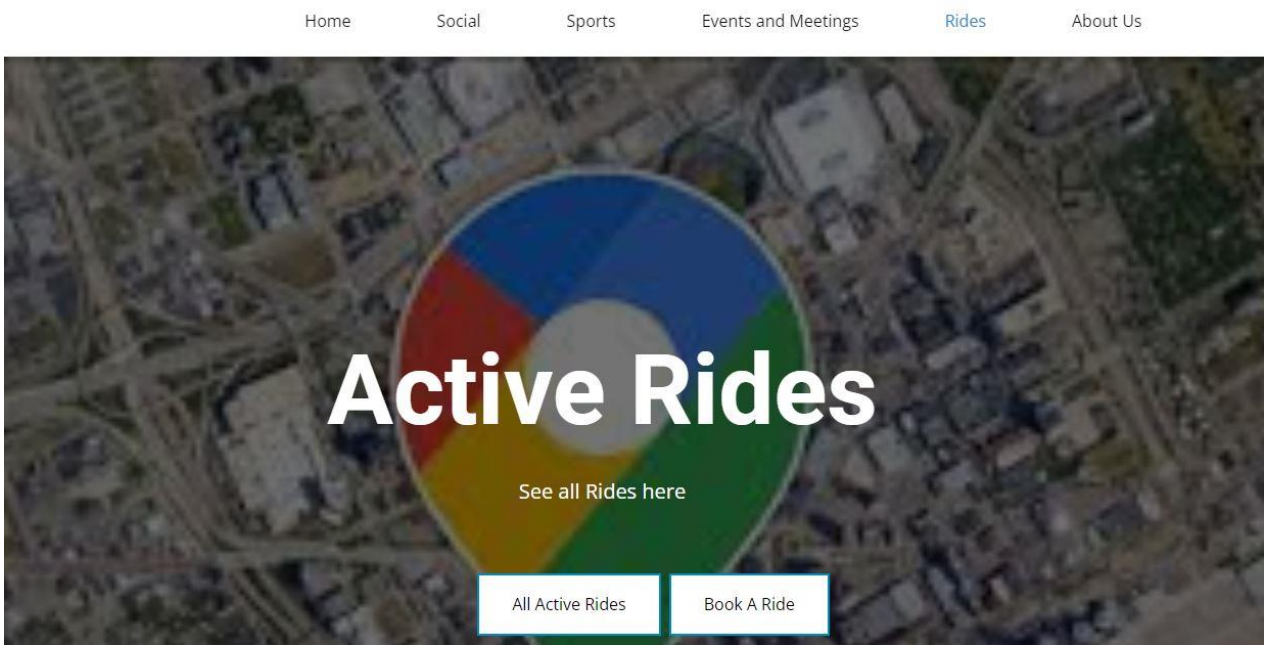
All Sports

	Event	Location	Date	Gender		
	Creciket	Lahore	5-28-2022		Edit	Delete
	Football	Karachi	5-22-2022	Male	Edit	Delete
	Creciket	Lahore	5-24-2022	Male	Edit	Delete
	Cricket	Lahore	5-28-2022	Male	Edit	Delete
	Football	Multan	5-28-2022	Male	Edit	Delete
	Hockey	Karachi	5-28-2022	Male	Edit	Delete

Back To HOME

3.1.4 GUI of Ride Sharing

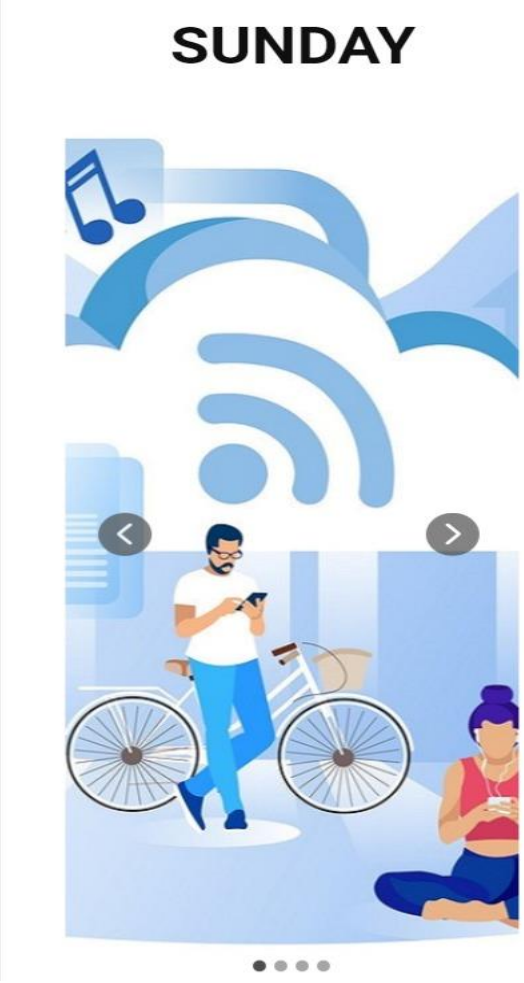




All Rides

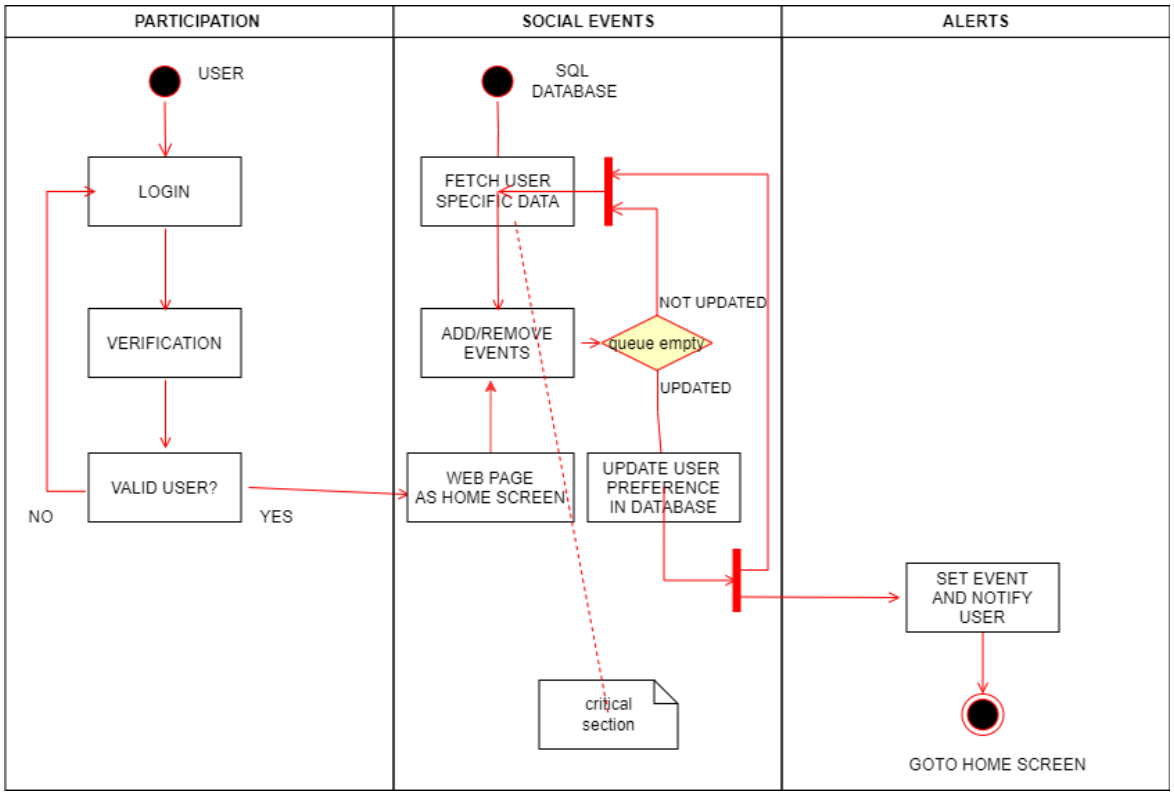
Start location	End location	Date	Gender		
Faislabadad	lhr	22-05-2022	Male	Edit	Delete
Multan	LHR	5-20-2022	Male	Edit	Delete
Lahore	Faisalabad	05-28-2022	Female	Edit	Delete
Lahore	Faisalabad	05-27-2022	Female	Edit	Delete
Lahore	Faisalabad	05-27-2022	Female	Edit	Delete
Lahore	Faisalabad	05-27-2022	Female	Edit	Delete
Lahore	Faisalabad	05-29-2022	Male	Edit	Delete
Lahore	Multan	05-29-2022	Female	Edit	Delete

3.1.5 GUI for Mobile Inteface

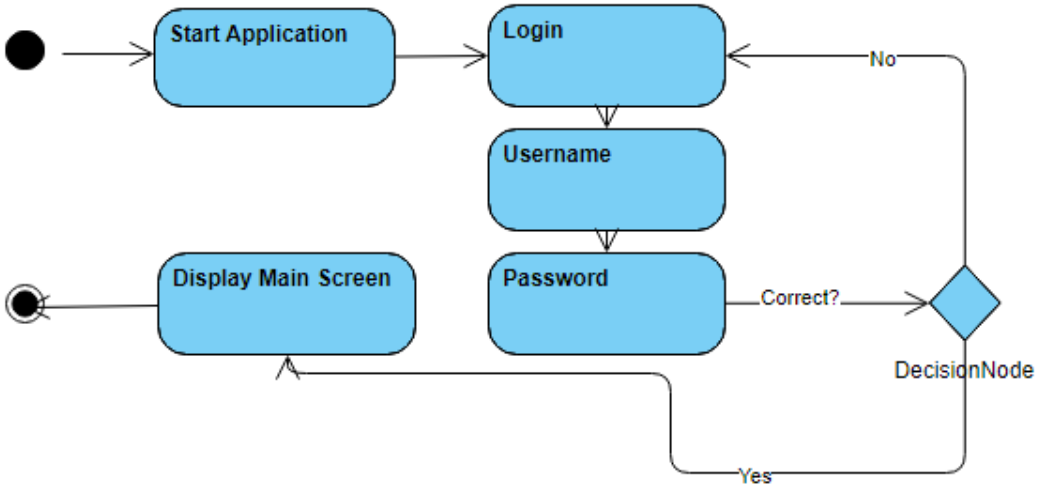


3.2 Block Diagrams

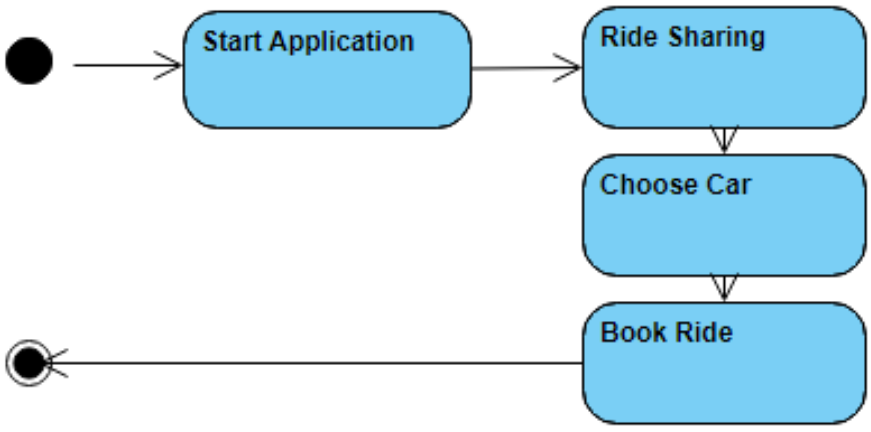
3.2.1 Activity Diagram



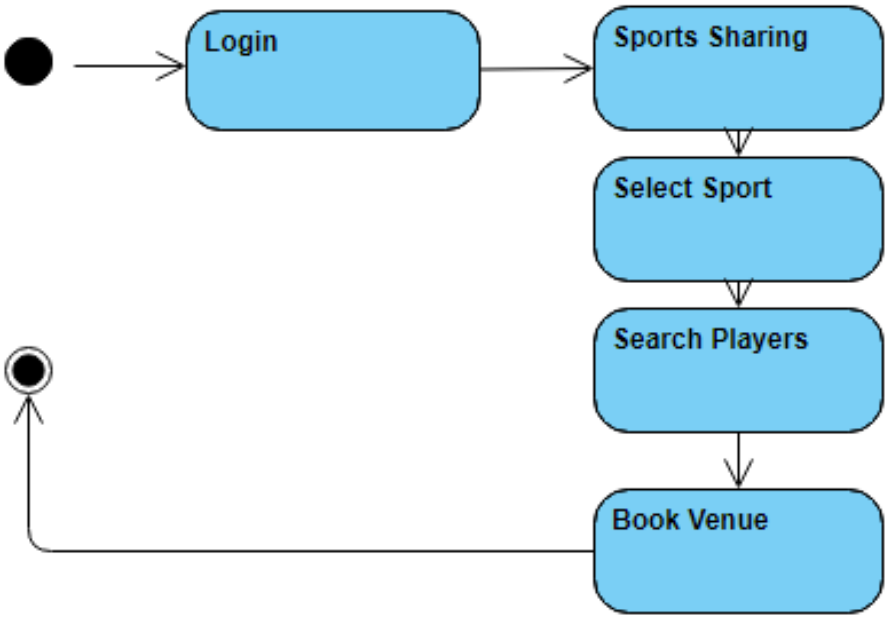
3.2.2 Activity Diagrams of Individual modules



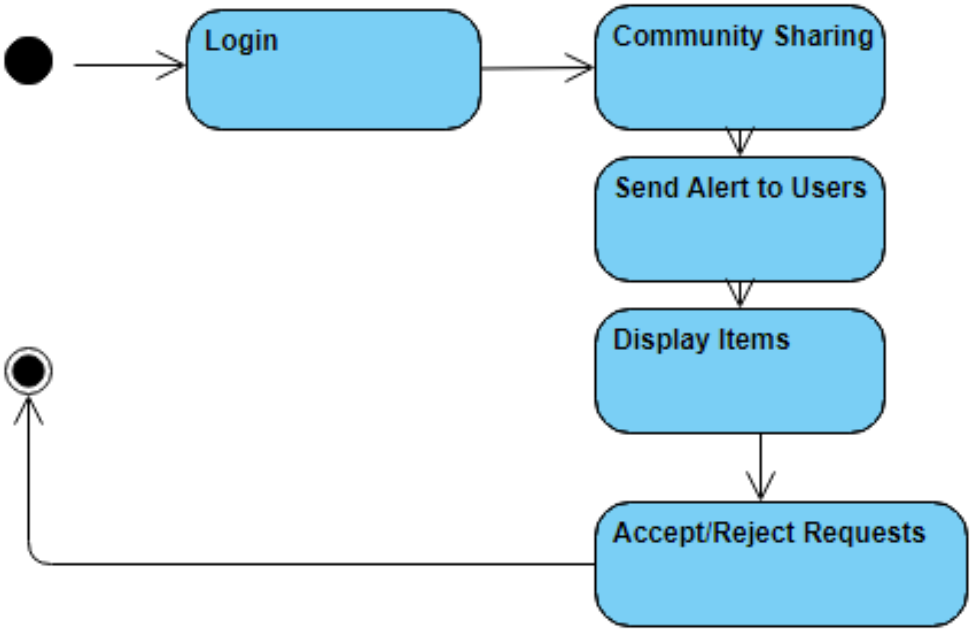
Main Screen



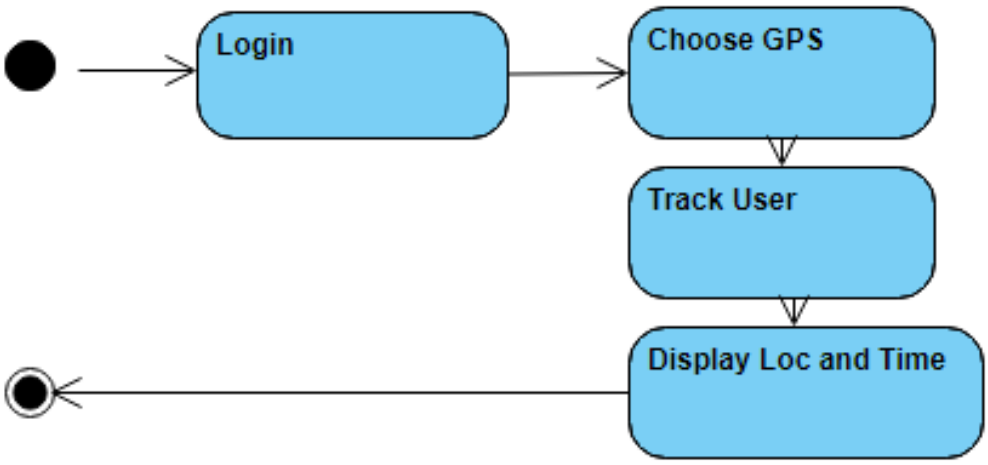
Ride Sharing



Sports Sharing

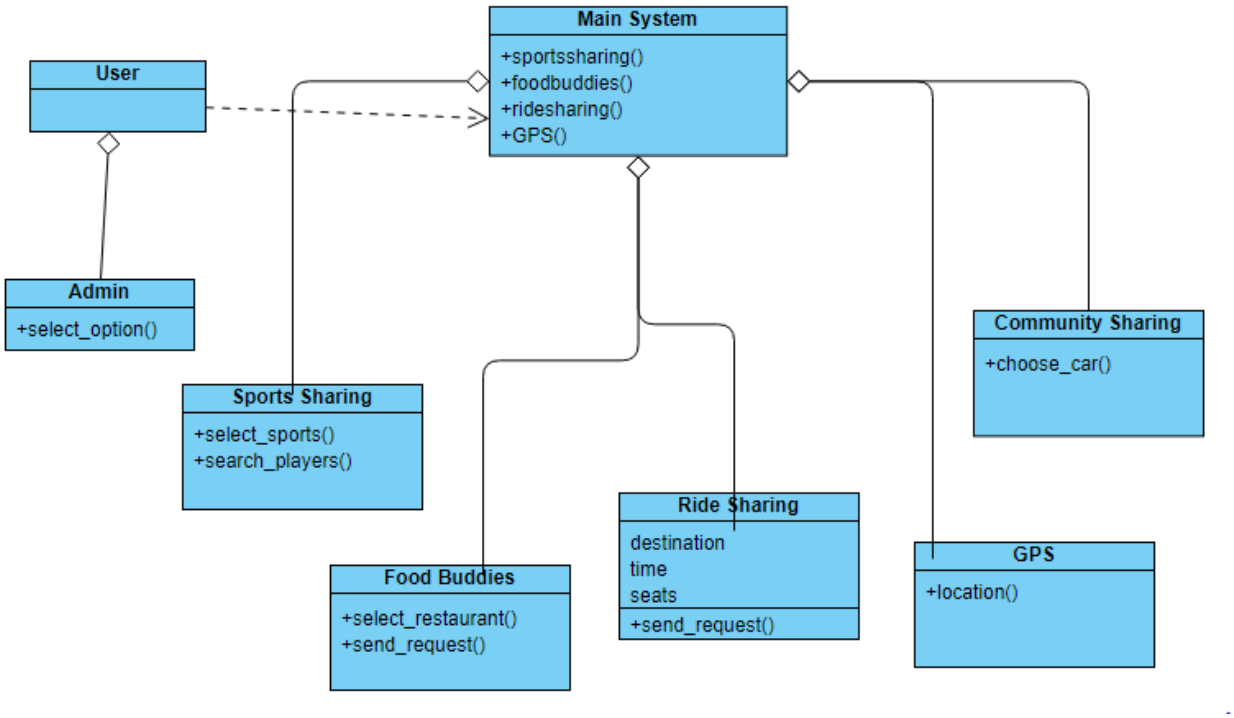


Community Sharing

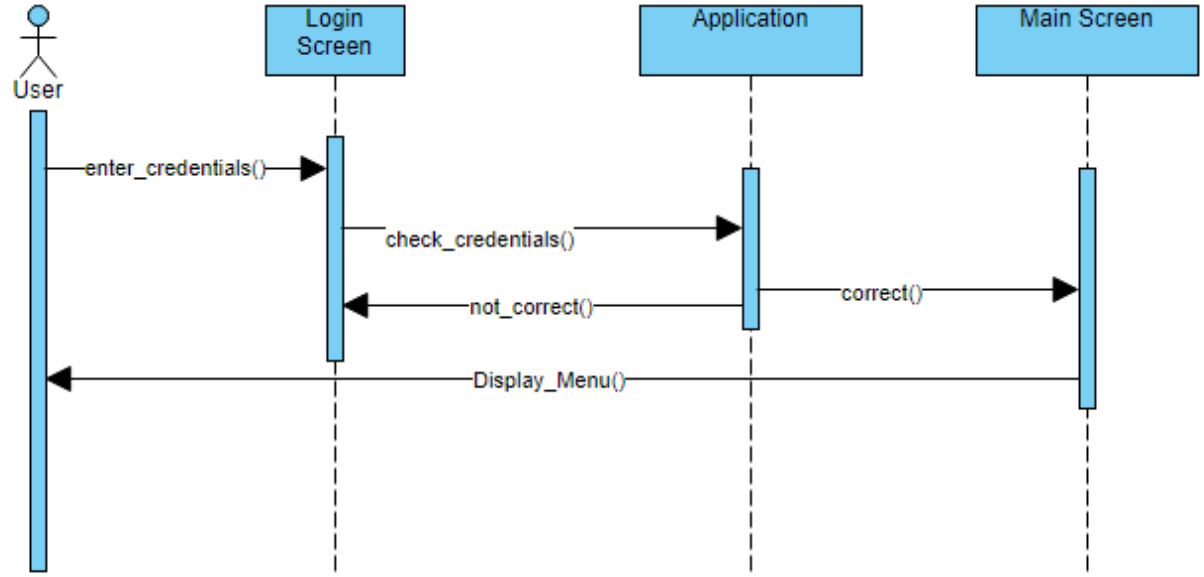


Location Module

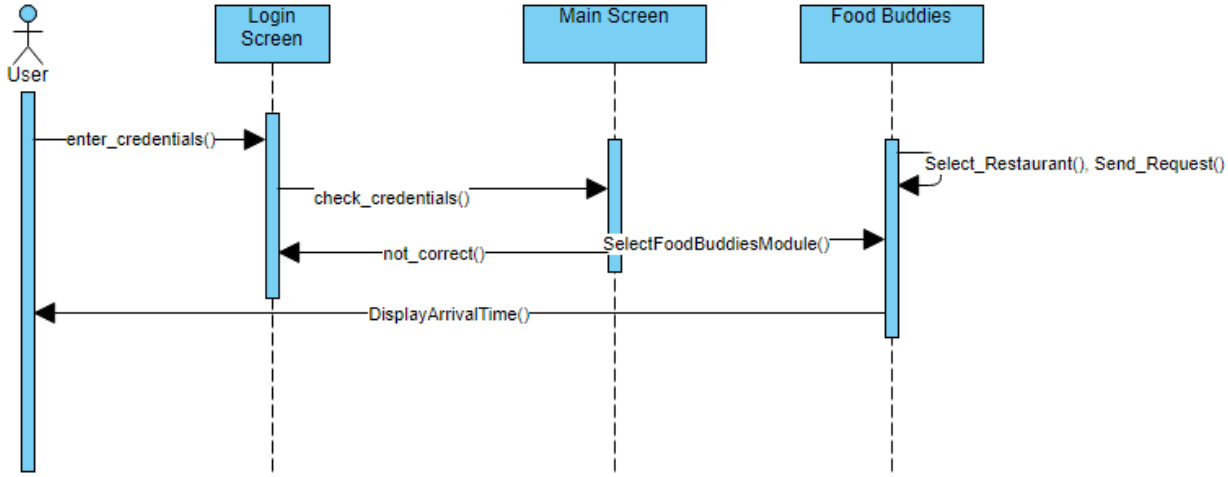
3.2.3 Class Diagram



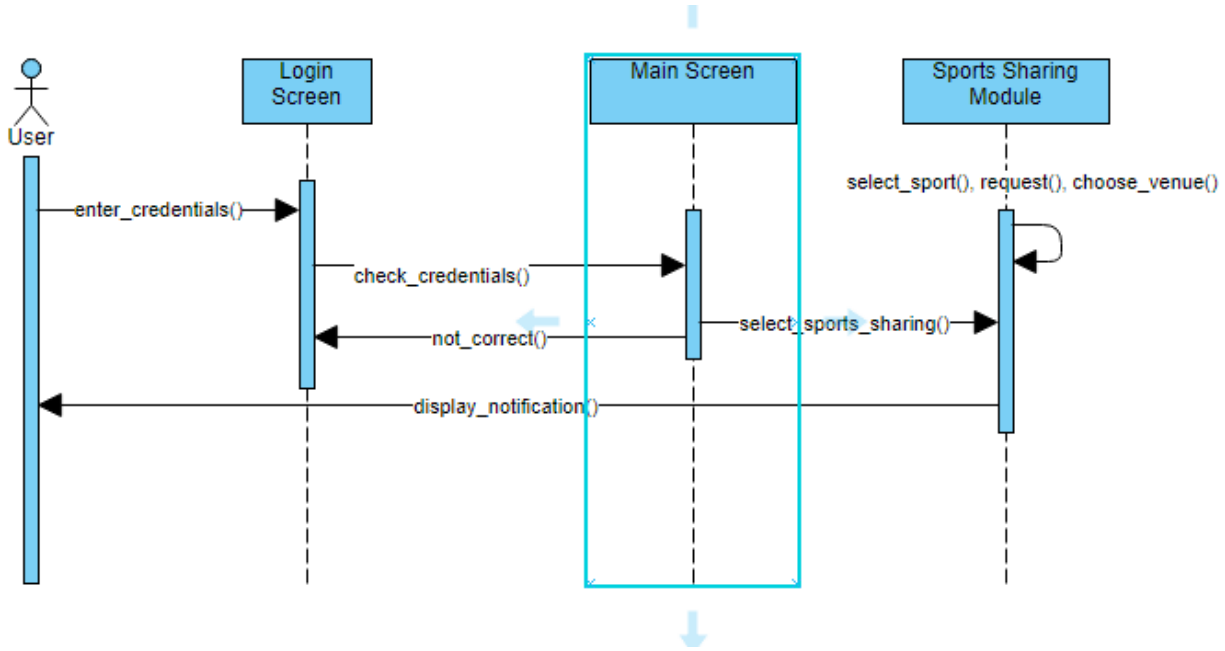
3.2.4 Sequence Diagram of Each Module



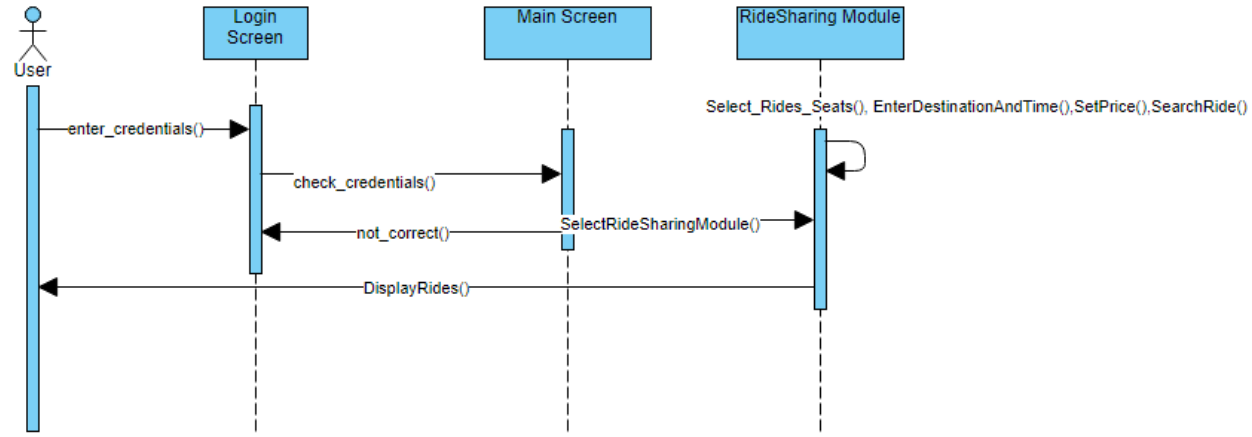
Sequence Diagram of Main Screen



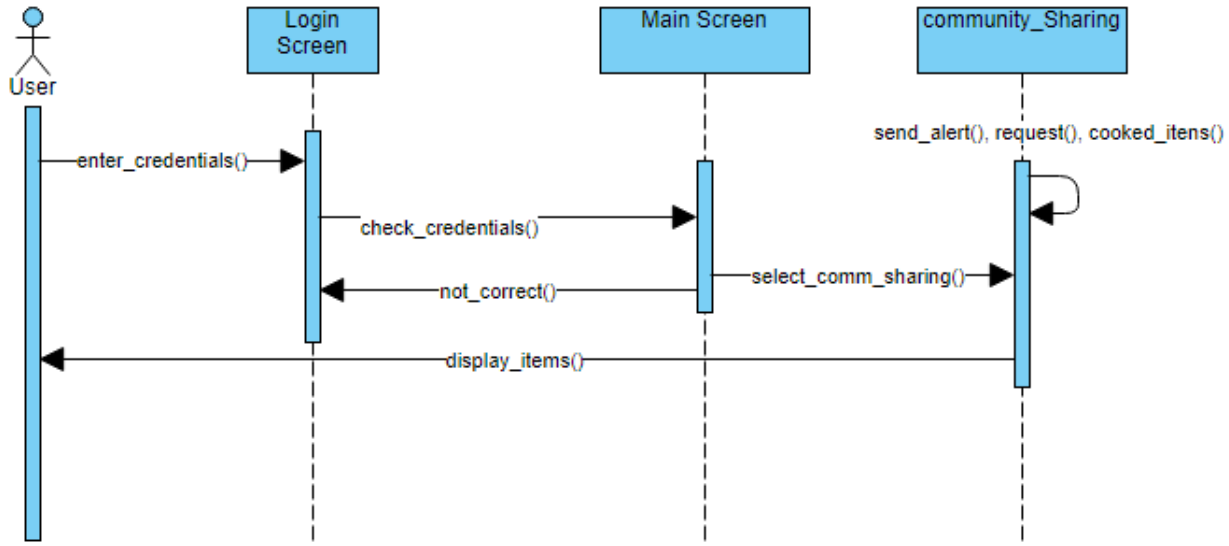
Sequence Diagram of Food Sharing



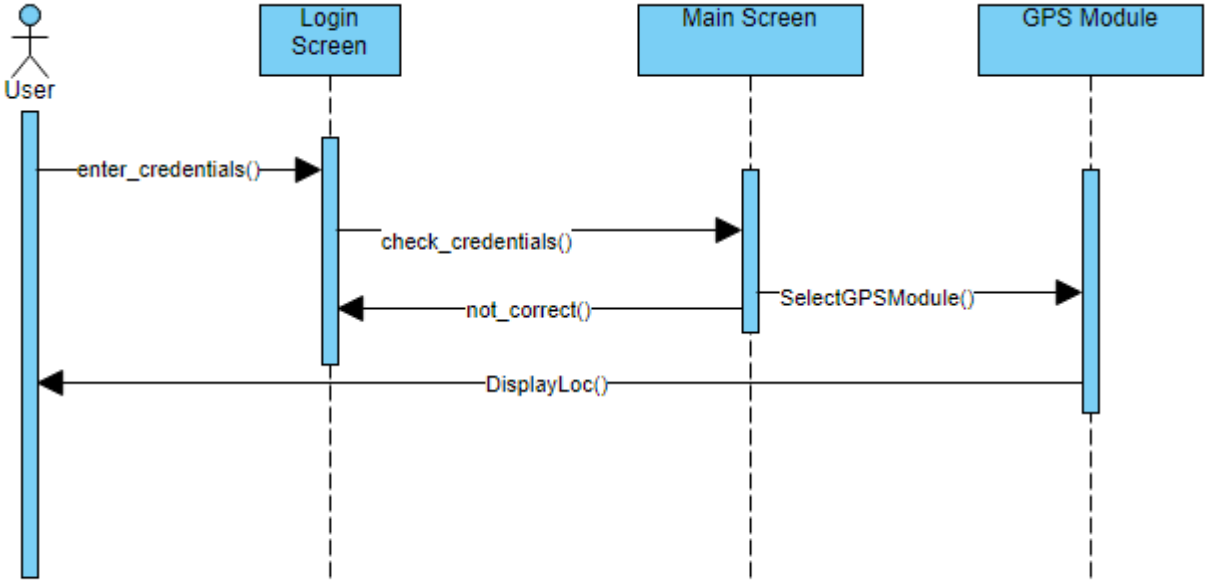
Sequence Diagram of Sports Sharing



Sequence Diagram of Ride Sharing

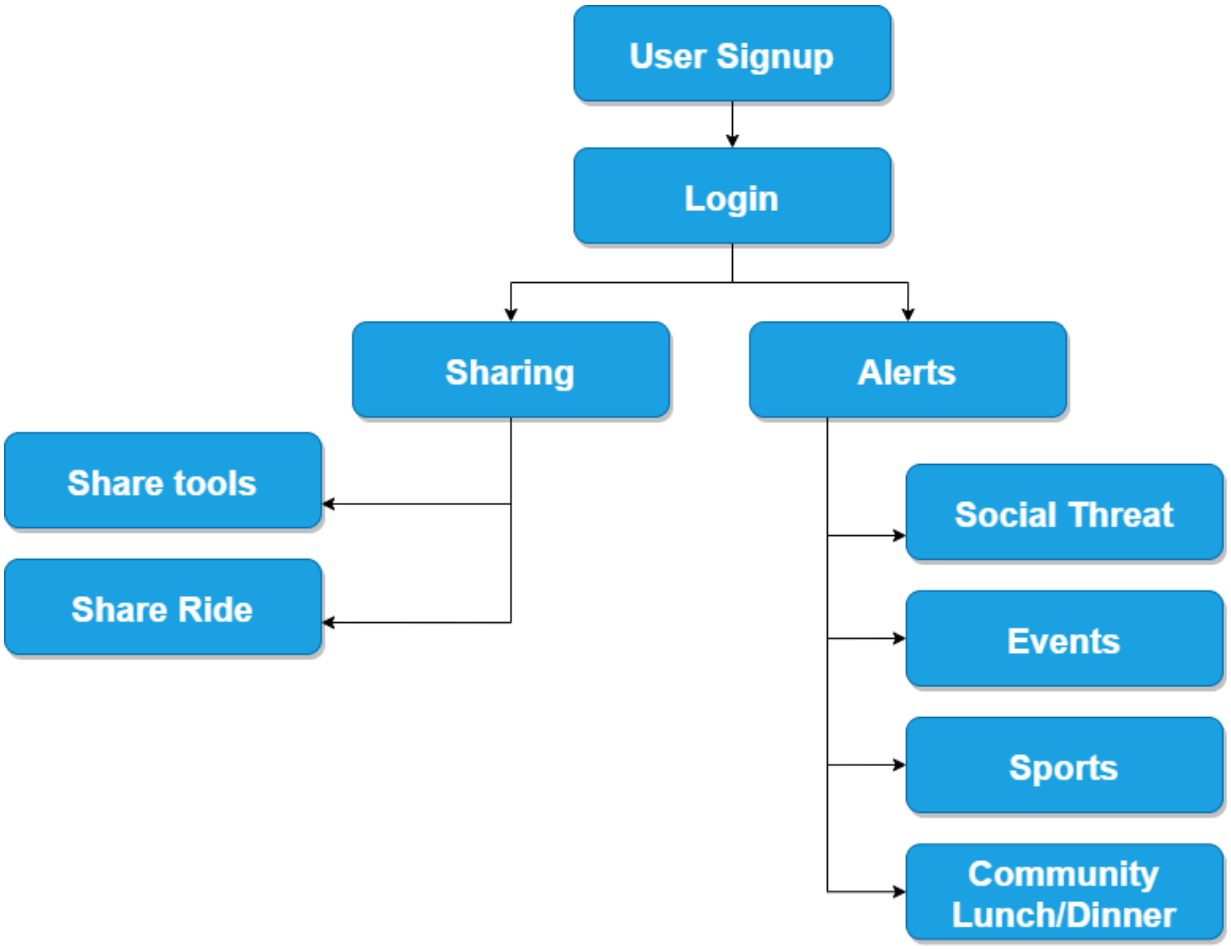


Sequence Diagram of Community Sharing



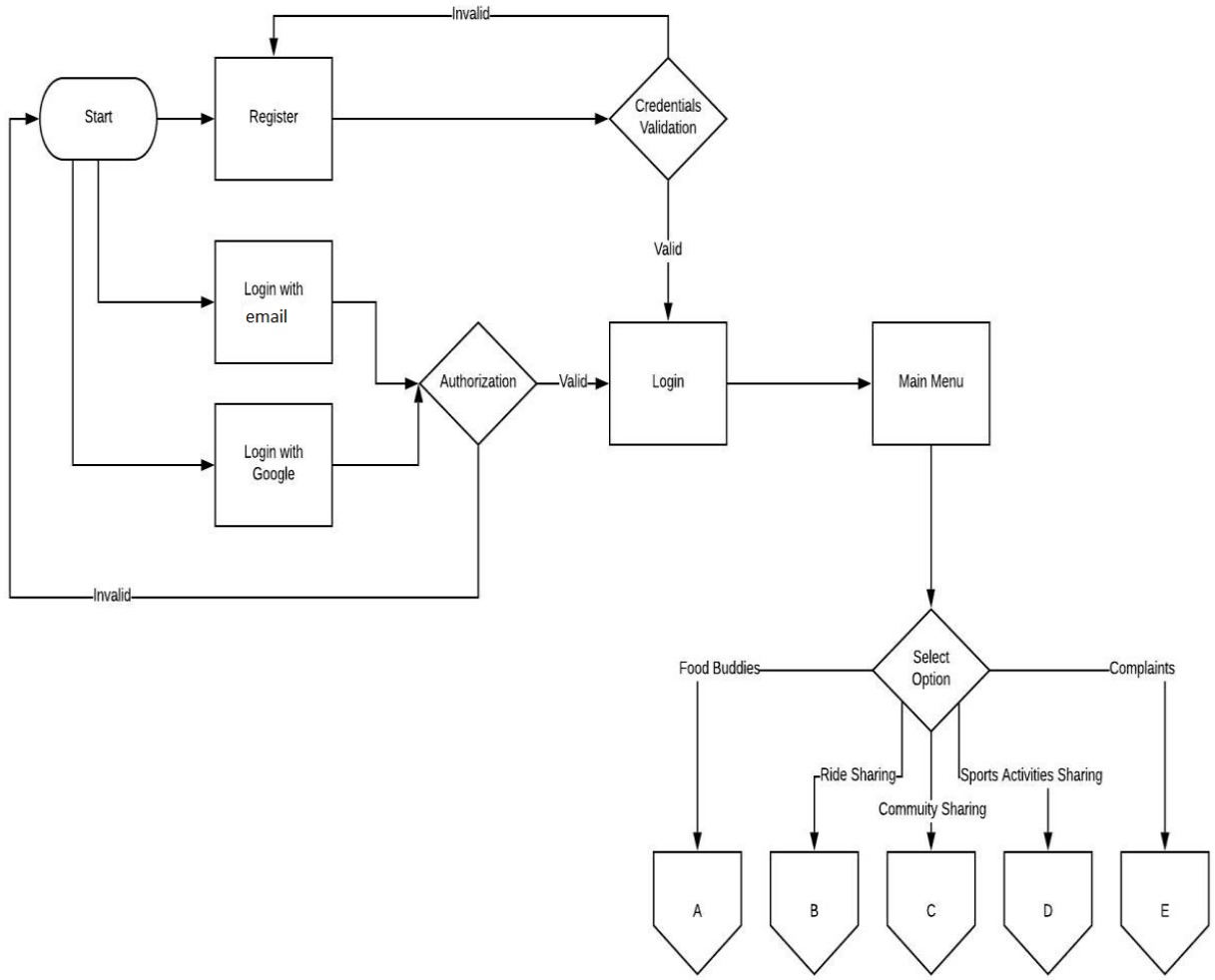
Sequence Diagram of GPS

3.2.3 Design Rationale



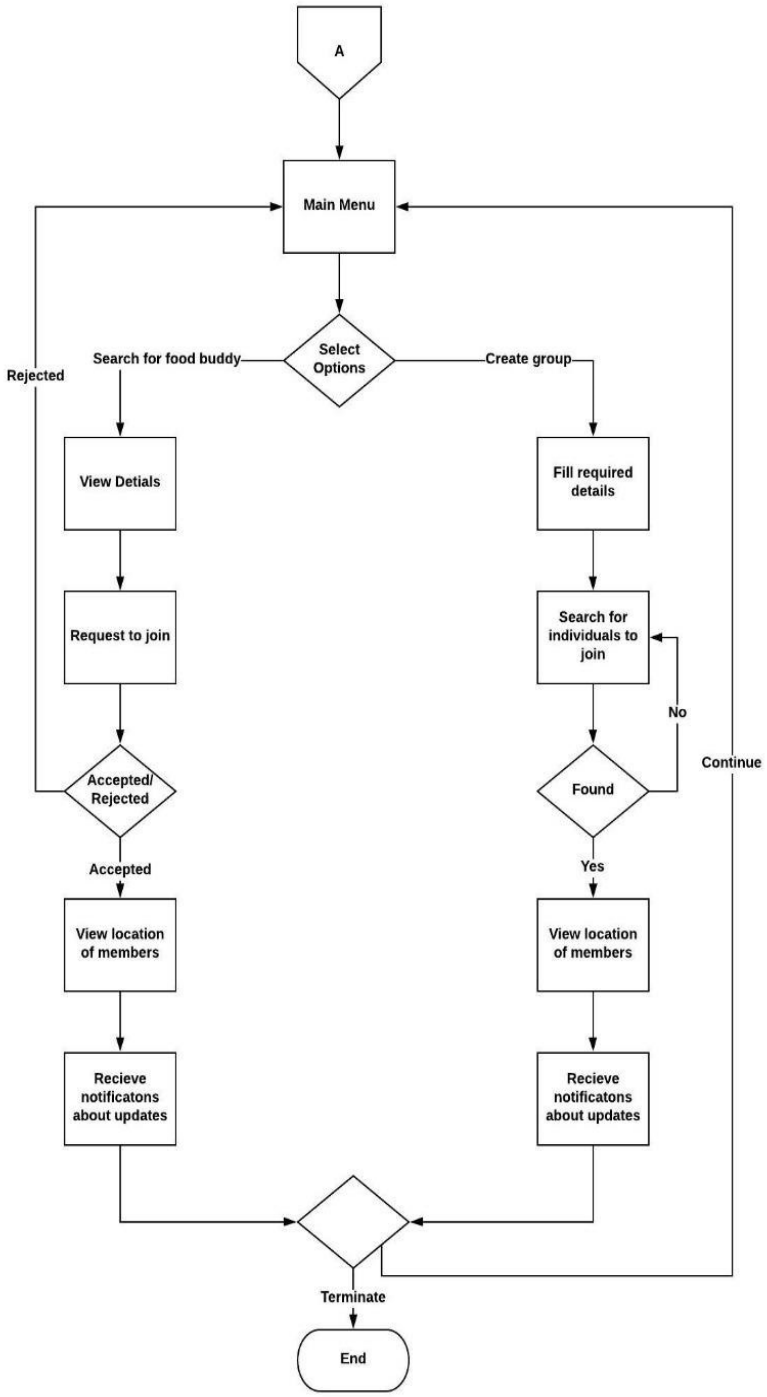
Chapter 4: Code Analysis and Evaluation

4.1 Flowchart of Proposed System



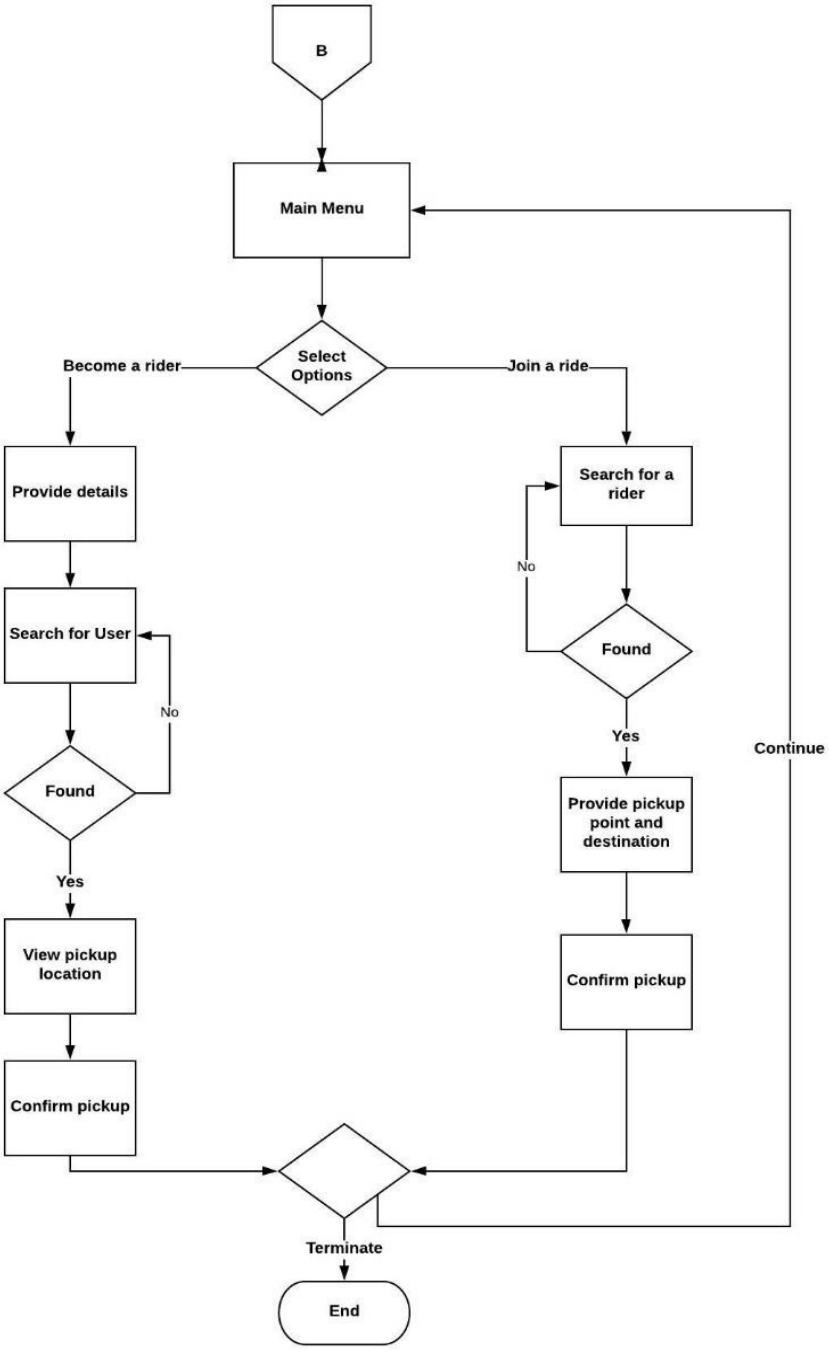
Flowchart of proposed system.

4.1.1 Flow chart of Food buddies



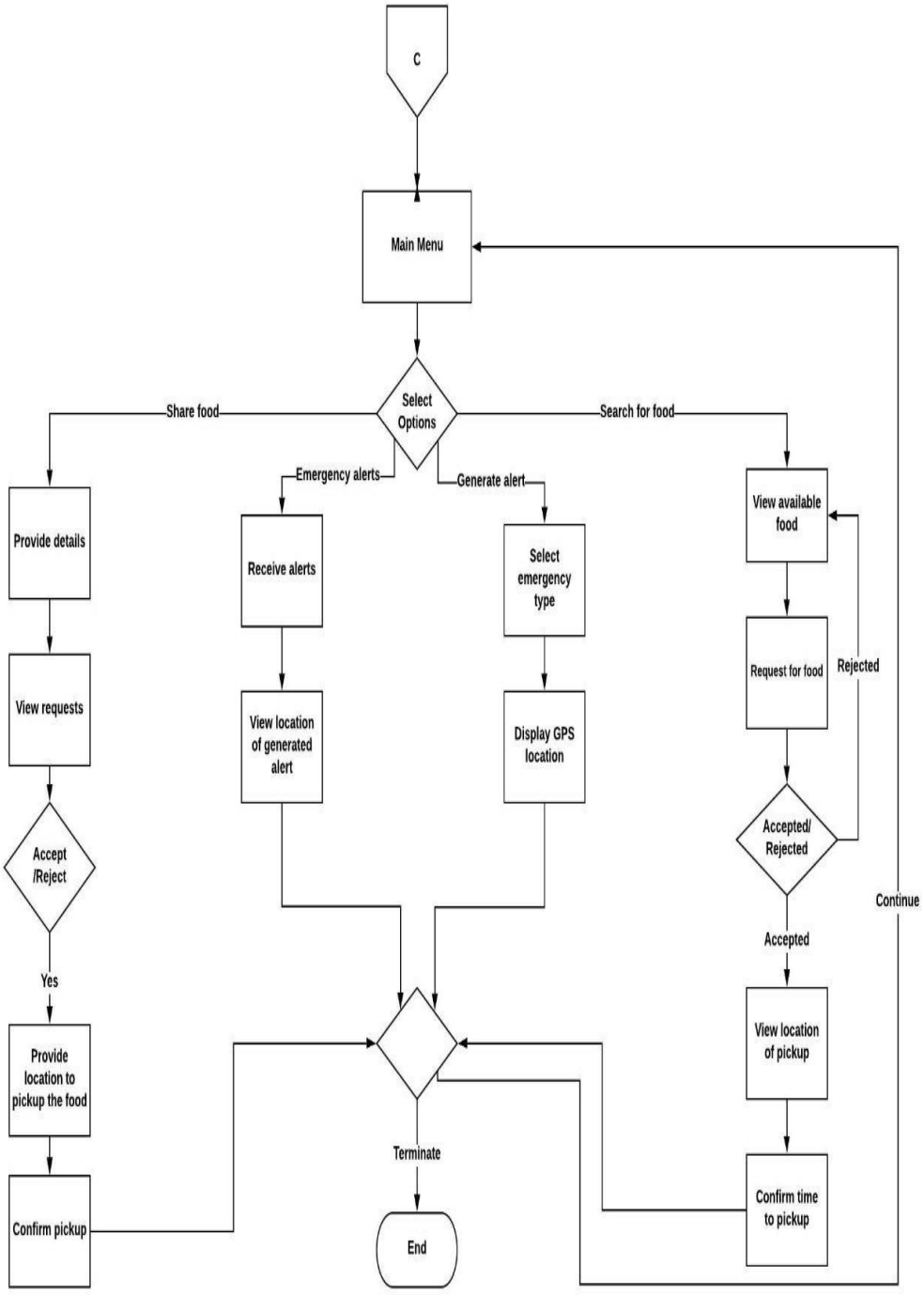
Flowchart of food buddies.

4.1.2 Flow chart of Ride Sharing



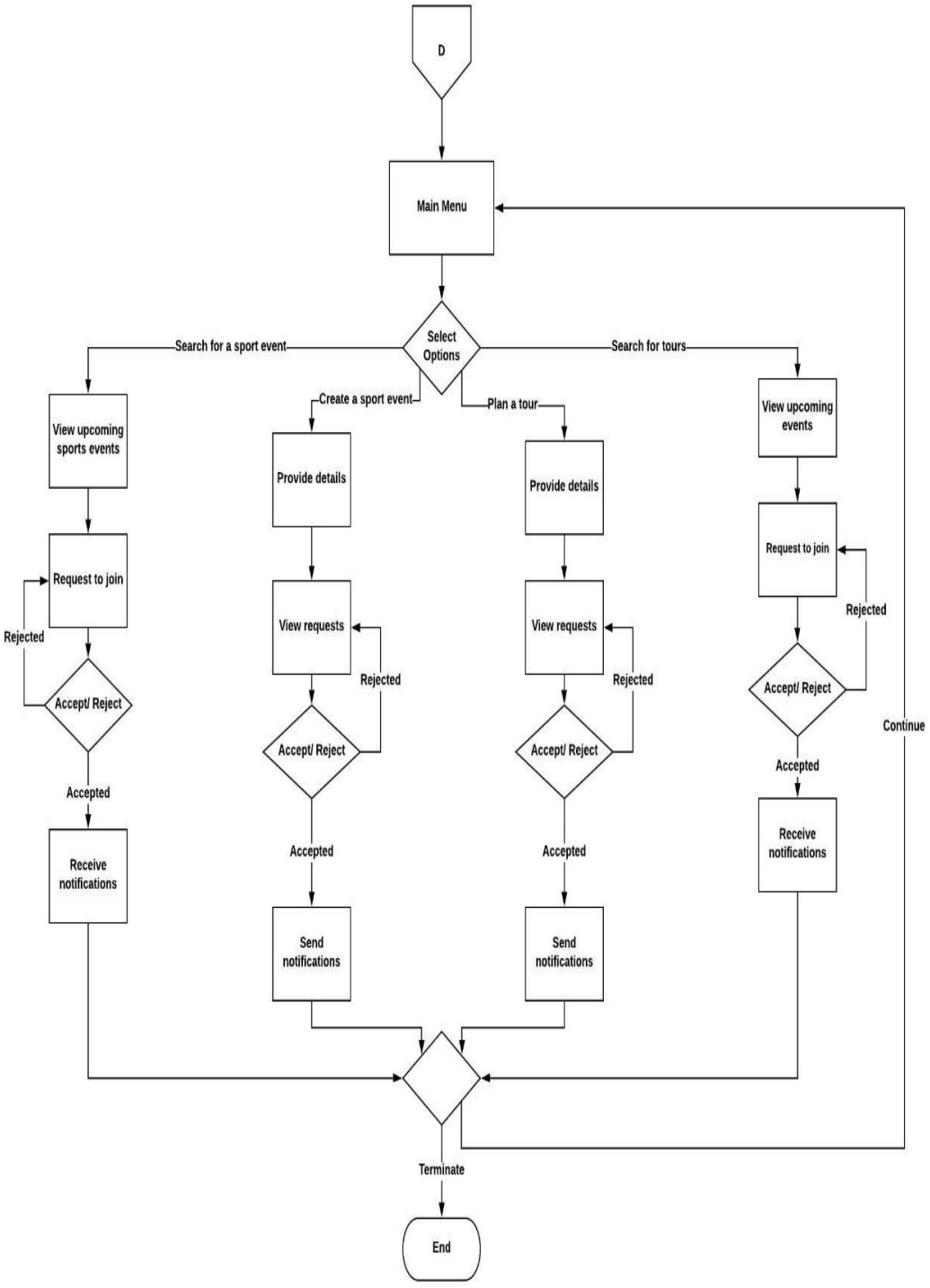
Flowchart of ride share.

4.1.3 Flow chart of Community Sharing



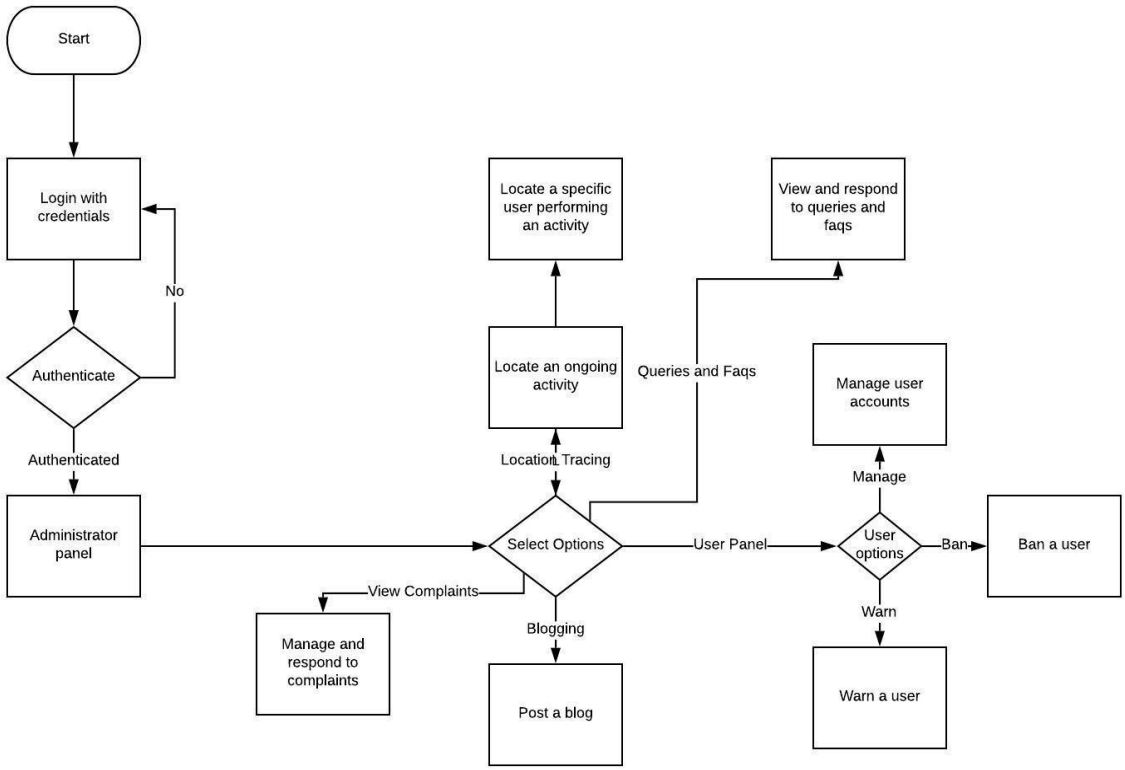
Flowchart of Community sharing.

4.1.4 Flow chart of Sports Sharing



Flowchart of sports sharing.

4.1.6 Flow chart of Administrator



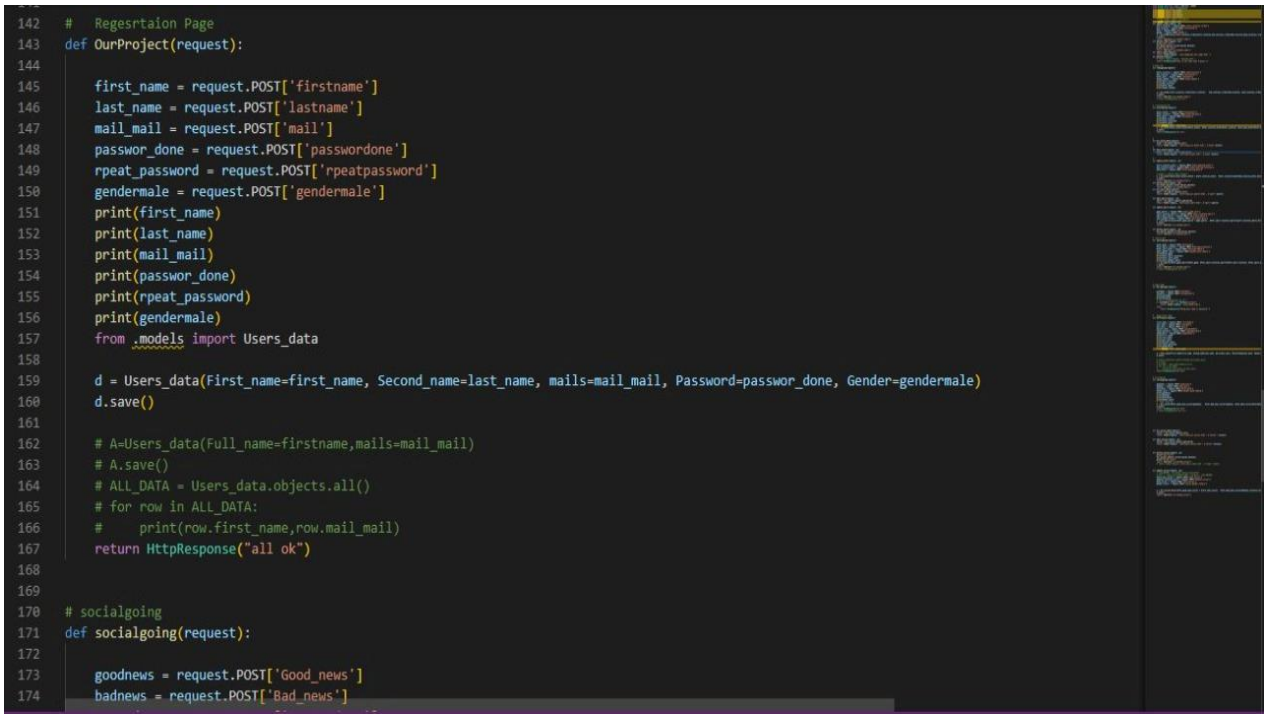
Flow chart of Administrator

4.2 Code Analysis

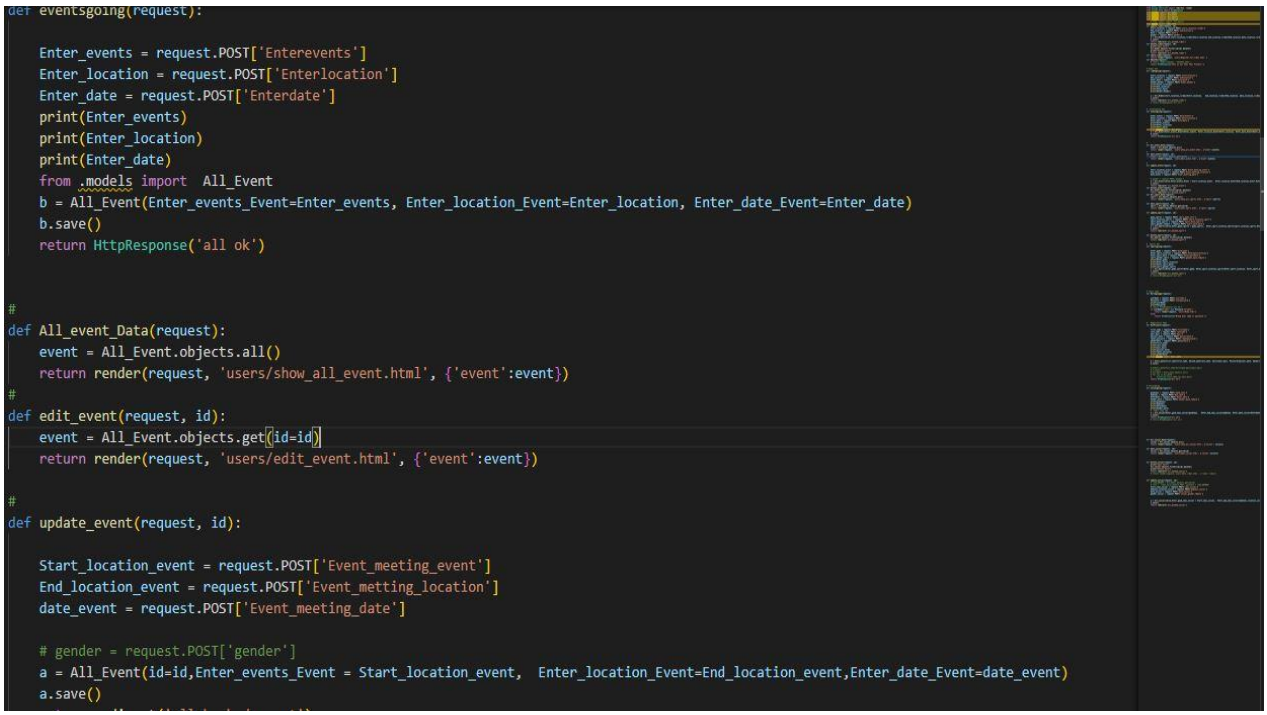
4.2.1 Modules Codes

```
from queue import Full
from django.shortcuts import redirect, render
from django.http import HttpResponse
from .models import  All_Rides
from .models import  All_Event
from .models import  All_Sports
from .models import  All_social
    # from .models import  All_Sports
from .forms import rides_form
def update_rides(request, id):
    Start_location = request.POST['start_location_rirdes']
    End_location = request.POST['endlocation']
    date = request.POST['date']
    gender = request.POST['gender']
    a = All_Rides(id=id,start_location_rirdes=Start_location,end_location_rirdes=End_location,date_location_rirdes=date,Enter_male_female_rirdes=
    a.save()
    return redirect('all_booked_rides')
def delete_rides(request, id):
    print("apun here")
    All_Rides.objects.filter(id=id).delete()
    print("delete done")
    return redirect('all_booked_rides')
def share_rides(request):
    return render(request, 'users/Register_for_rides.html' )
def AboutUs(request):
    # return render(request, 'AboutUs.html')
    return HttpResponse("This is our Fnal Year Project.")

# Rides def
def ridesgoing(request):

    Start_location = request.POST['enterlocation']
    End_location = request.POST['endlocation']
```

```
Get Started    from queue import Full Untitled-1 7 ●
48  def eventsgoing(request):
49
50      Enter_events = request.POST['Enterevents']
51      Enter_location = request.POST['Enterlocation']
52      Enter_date = request.POST['Enterdate']
53      print(Enter_events)
54      print(Enter_location)
55      print(Enter_date)
56      from .models import  All_Event
57      b = All_Event(Enter_events_Event=Enter_events, Enter_location_Event=Enter_location, Enter_date_Event=Enter_date)
58      b.save()
59      return HttpResponse('all ok')
60
61
62  #
63  def All_event_Data(request):
64      event = All_Event.objects.all()
65      return render(request, 'users/show_all_event.html', {'event':event})
66  #
67  def edit_event(request, id):
68      event = All_Event.objects.get(id=id)
69      return render(request, 'users/edit_event.html', {'event':event})
70
71  #
72  def update_event(request, id):
73
74      Start_location_event = request.POST['Event_meeting_event']
75      End_location_event = request.POST['Event_metting_location']
76      date_event = request.POST['Event_meeting_date']
77
78      # gender = request.POST['gender']
79      a = All_Event(id=id,Enter_events_Event = Start_location_event,  Enter_location_Event=End_location_event,Enter_date_Event=date_event)
80      a.save()
```



```python
#   Regesrtaion Page
def OurProject(request):

    first_name = request.POST['firstname']
    last_name = request.POST['lastname']
    mail_mail = request.POST['mail']
    passwor_done = request.POST['passwordone']
    rpeat_password = request.POST['rpeatpassword']
    gendermale = request.POST['gendermale']
    print(first_name)
    print(last_name)
    print(mail_mail)
    print(passwor_done)
    print(rpeat_password)
    print(gendermale)
    from .models import Users_data

    d = Users_data(First_name=first_name, Second_name=last_name, mails=mail_mail, Password=passwor_done, Gender=gendermale)
    d.save()

    # A=Users_data(Full_name=firstname,mails=mail_mail)
    # A.save()
    # ALL_DATA = Users_data.objects.all()
    # for row in ALL_DATA:
    #     print(row.first_name,row.mail_mail)
    return HttpResponse("all ok")


# socialgoing
def socialgoing(request):

    goodnews = request.POST['Good_news']
    badnews = request.POST['Bad_news']
```



```python
def eventsgoing(request):

    Enter_events = request.POST['Enterevents']
    Enter_location = request.POST['Enterlocation']
    Enter_date = request.POST['Enterdate']
    print(Enter_events)
    print(Enter_location)
    print(Enter_date)
    from .models import  All_Event
    b = All_Event(Enter_events_Event=Enter_events, Enter_location_Event=Enter_location, Enter_date_Event=Enter_date)
    b.save()
    return HttpResponse('all ok')


#
def All_event_Data(request):
    event = All_Event.objects.all()
    return render(request, 'users/show_all_event.html', {'event':event})
#
def edit_event(request, id):
    event = All_Event.objects.get(id=id)
    return render(request, 'users/edit_event.html', {'event':event})

#
def update_event(request, id):

    Start_location_event = request.POST['Event_meeting_event']
    End_location_event = request.POST['Event_metting_location']
    date_event = request.POST['Event_meeting_date']

    # gender = request.POST['gender']
    a = All_Event(id=id,Enter_events_Event = Start_location_event,  Enter_location_Event=End_location_event,Enter_date_Event=date_event)
    a.save()
```

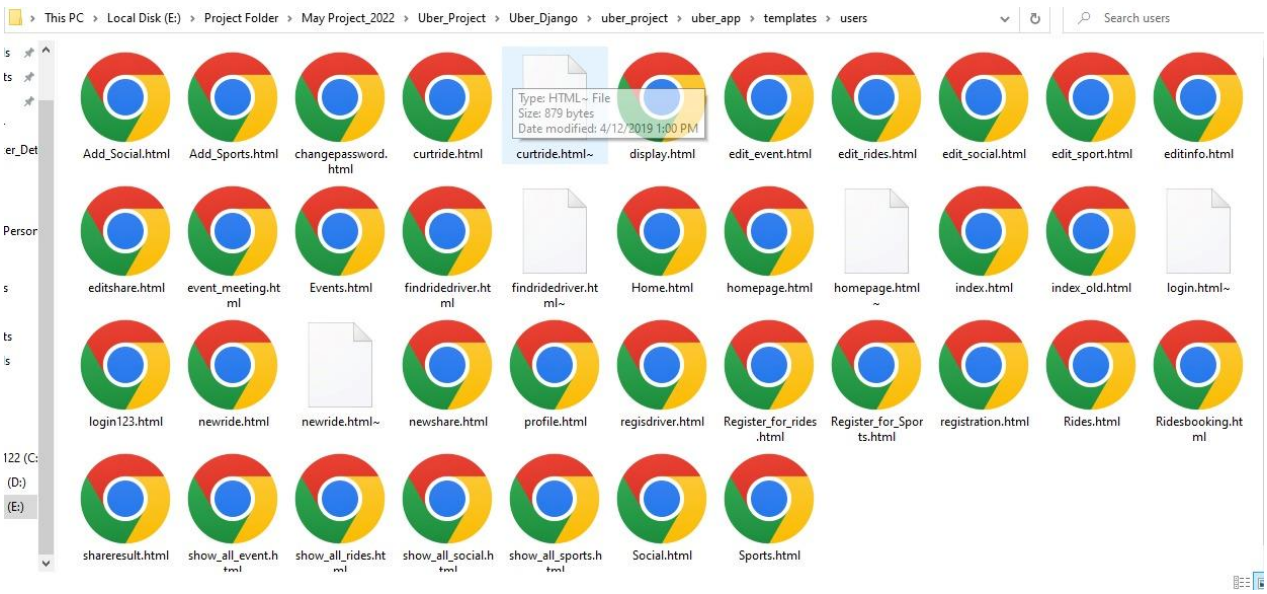
```python
def All_social_Data(request):
    social = All_social.objects.all()
    return render(request, 'users/show_all_social.html', {'social': social})

def edit_social(request, id):
    social = All_social.objects.get(id=id)
    return render(request, 'users/edit_social.html', {'social':social})



def delete_social(request, id):
    print("apun here")
    All_social.objects.filter(id=id).delete()
    print("delete done")
    return redirect('all_booked_social')
    # return render(request,'users/edit_rides.html', {'rides':rides})


def update_social(request, id):
    # ride_UNIQUE = All_Rides.objects.get(id=id)
    # form =  rides_form(request.POST, instance = ride_UNIQUE)
    Start_news_social = request.POST['news_social']
    badnews_location_social = request.POST['badnews_social']
    date_social = request.POST['date_social']
    gender_social = request.POST['social_gender_female']


    a = All_social(id=id,Enter_good_news_social = Start_news_social,  Enter_bad_news_social=badnews_location_social,Enter_date_social=date_social
    a.save()
    return redirect('all_booked_social')
```

4.2.2 URLS

```python
    https://docs.djangoproject.com/en/3.2/topics/http/urls/
Examples:
Function views
    1. Add an import:  from my_app import views
    2. Add a URL to urlpatterns:  path('', views.home, name='home')
Class-based views
    1. Add an import:  from other_app.views import Home
    2. Add a URL to urlpatterns:  path('', Home.as_view(), name='home')
Including another URLconf
    1. Import the include() function: from django.urls import include, path
    2. Add a URL to urlpatterns:  path('blog/', include('blog.urls'))
"""
from django.contrib import admin
from django.urls import path , include
from uber_app import views

urlpatterns = [
    path('admin/', admin.site.urls),
    path ('', views.index),
    path ('register', views.register),   # page one
    path ('register_me/', views.OurProject),
    path ('mainPage/', views.Ourloginage, name='mainPage'),
    # path('EventMeeting/', views.Event_Meeting, name="EventMeeting"),\
    path ('EventMeeting/', views.Event_Meeting, name="EventMeeting"),
    path ('Add_Social/', views.socials, name='Add_Social'),
    # register_me
    path ('index', views.index),
    # path ('register', views.regis),
    # path('mainPage/', views.OurProject,name="mainPage"),
    path ('Home/', views.Home,name="Home"),
    path ('index', views.myindex,name="index"),
    path ('Social/', views.Social,name="Social"),
    path ('Sports', views.Sports,name="Sports")
```

```
    path ('EventMeeting/events_go/', views.eventsgoing, name='events_go'),  # rides def

    path ('addSport/sports_go/', views.sportsgoing, name='sports_go'),  # sports def

    path ('Add_Social/socials_go/', views.socialgoing, name='sports_go'),  # social def
    path('Rides/Go_all_rides_data/', views.All_Rides_Data, name = "all_booked_rides"),
    path('Rides/Go_all_rides_data/edit/<int:id>', views.edit_rides),
    path('Rides/Go_all_rides_data/delete/<int:id>', views.delete_rides),
    path('Rides/Go_all_rides_data/edit/update/<int:id>', views.update_rides),
    # EVENT AND MEETINGS
    path('Events/Go_all_event_data', views.All_event_Data, name = "all_booked_event"),
    # Go_all_rides_data ya event.html  ki file ma button pr link lga hai
    path('Events/edit/update/<int:id>', views.update_event),
    path('Events/delete/<int:id>', views.delete_event),
    path('Events/edit/<int:id>', views.edit_event),
    path('Events/Go_all_event_data/edit/update/<int:id>', views.update_event),
#    sports urls
    path('showSportParticipent/', views.All_sport_Data, name = "all_booked_sport"),
    path('showSportParticipent/edit/<int:id>', views.edit_sport),
    path('showSportParticipent/edit/update/<int:id>', views.update_sport),
    path('showSportParticipent/delete/<int:id>', views.delete_sport),
#  socials  All_social_Data
    path('Social/showSocialParticipent', views.All_social_Data, name = "all_booked_social"),
    path('Social/edit/<int:id>', views.edit_social),
    path('Social/delete/<int:id>', views.delete_social),
    path('Social/edit/update/<int:id>', views.update_social),


]
```

4.2.3 Templates



Chapter 5: Conclusion

The services provided by market grossing applications such as Uber, OOLIO, Peerby are combined in a single platform with improved functionalities. Thelimitations are also met in the modules. Car Pooling, sharing of food , recreational activities and personality match based on similar interests within a particular area all these features are added to improve the functinality of Sunday.

To improve our society standards and implementing a rhetoric community sense among the users. The main aim is to build up a sense of share and care within users. Our society should prosper with a healthy and productive digital era.

Chapter 6: Future Work

This product can be further extended by adding further modules regarding a service and help to community. Moreover, the present modules can be modified as per the need of time. Some of the modules that can added in future are listed:

- Medical facilities
- Tutoring
- Career Counseling

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Sunday

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