# **Earn in Dollars**

(EID)



By

**Maheer Saimon Ali** 

Zahid Ali

**Muhammad Muazzain** 

Muneeb Aslam

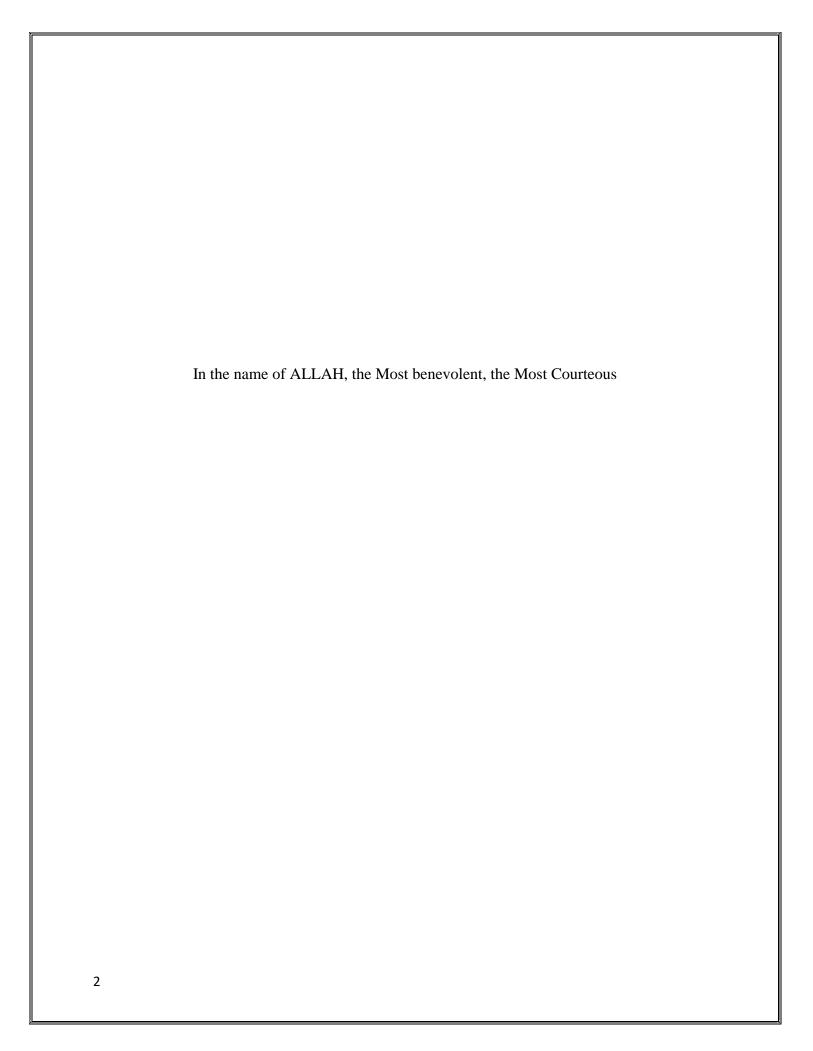
Supervised by:

### Dr. Hammad Afzal

Submitted to the faculty of Department of Computer Software Engineering,

Military College of Signals, National University of Sciences and Technology, Islamabad,
in partial fulfillment for the requirements of B.E Degree in Software Engineering.

June 2024



### CERTIFICATE OF CORRECTNESS AND APPROVAL

This is to officially state that the	thesis work contained	in this report
--------------------------------------	-----------------------	----------------

"Earn in Dollars"

is carried out by

### **Maheer Saimon Ali**

### Zahid Ali

### **Muhammad Muazzain**

### **Muneeb Aslam**

under my supervision and that in my judgement, it is fully ample, in scope and excellence, for the degree of Bachelor of Software Engineering in Military College of Signals, National University of Sciences and Technology (NUST), Islamabad.

Approved	by
----------	----

**Supervisor** 

Prof. Dr. Hammad Afzal

-	
Date:	

DECLARATION OF ORIGINALITY
We havely declare that no newton of words are control in this thesis has been submitted in surmout
We hereby declare that no portion of work presented in this thesis has been submitted in support
of another award or qualification in either this institute or anywhere else.
4
<b>T</b>

### **ACKNOWLEDGEMENTS**

Allah Subhan'Wa'Tala is the sole guidance in all domains.

Our parents, colleagues and most of all supervisor, Prof. Dr. Hammad Afzal without your guidance.

The group members, who through all adversities worked steadfastly.

# **Plagiarism Certificate (Turnitin Report)**

This thesis has	_ similarity index. Turnitin report endorsed by Supervisor is attach	ied.
	Maheer Saimor 0000333	
	Zahio 00000340	
	Muhammad Muaz 00000342	
	Muneeb A: 00000344	
	Signature of Superv	

### **ABSTRACT**

The objective of our initiative is the design of Freelancing Web App, a brilliant internet-based platform where freelancers endowed with outstanding expertise can readily meet potential employers. We are determined to give freelancers the opportunity of displaying their skills while enabling employers to easily find them. Only seasoned developers who have actualized their knowledge will become members of our freelancing society. We anticipate that this will guarantee our customers that they get nothing but first class services from us. Our goal is to transform how work is done between contractors and employers so that it becomes both simple and full of possibilities within the digital market place. Additionally we will provide secure payment solutions so that there can be safe transactions all over the world for people hiring freelancers.

# **Table of Contents**

List of Figures	10
Chapter 1: Introduction	1
1.1 Overview	1
1.2 Problem Statement	2
1.3 Proposed Solution	2
1.4 Working Principle	3
1.4.1 Landing Page:	3
1.4.3 Login Page:	4
1.4.3 User Dashboard:	5
1.4.5 Project Details:	6
1.4.6 Post Project:	6
1.4.6 User Profiles:	6
1.4.7 Bidding Form:	7
1.4.8 Chat:	7
1.4.9 Payment Form:	7
1.5 Objectives	8
1.5.1 General Objectives:	8
1.5.2 Academic Objectives:	8
1.6 Scope	9
1.7 Deliverables	9
1.7.1 Software Requirement Specification:	9
1.7.2 Software Architecture Document:	10
1.7.3 Software Design Document:	10
1.7.4 Implementation Code Document:	10
1.7.5 Software Testing Document:	10
1.7.6 Final Project Report	10
1.81.8 Relevant Sustainable Development Goals	11
1.9 Structure of Thesis	11
Chapter 2: Literature Review	12
2.1 Industrial background	12
2.2 Existing solutions and their drawbacks	13
Chapter 3: System Overview	13
3.1 System Architecture:	14
3.2 Decomposition Description	17
3.2.1. User Authentication and Profiles:	17
3.2.2. Project Management System:	18
3.2.3. Real-Time Communication:	18
3.2.4. Payment System:	18

3.2.5. User Dashboard:	18
3.3 Design Rationale	19
3.3.1 Model-View-Controller (MVC) Pattern	19
3.4 Database	19
Activity Diagram:	23
Login:	24
Update Profile	25
Post Job:	26
Chapter 4: User Interfaces:	27
4.1 Landing Page:	27
4.2 Register Page:	29
4.3 Login Page:	30
4.4 Forget Page:	31
4.5 Email Verfication	32
4.6 Freelancer Profile Page	33
4.7 Client Profile Page	34
4.8 User Dashboard	35
4.9 Project Description	36
4.10 Post Project From	38
	38
4.11 Project Bid Form	39
	39
Chapter 5: Test Cases:	40
Login:	40
Register:	40
Post Project	41
Update Profile	42
Bidding	42
Payment	43
Chapter 6: Conclusion	44
Chapter 7: Future Work	45
7.1 Access to a Real-World Freelancing Marketplace:	45
References and Work Cited	45

# **List of Figures**

Figure 1: Architecture Diagram	24
Figure 2: ERD	30
Figure 3: Use Case Diagram	31
Figure 4: Class Diagram	32
Figure 5: Activity Diagram	33
Figure 5-a: Login activity diagram	34
Figure 5-b: Update Profile Activity Diagram	35
Figure 5-c: Post Job Activity diagram	36
Figure 6: Landing Page UI	37
Figure 7: Register Page UI	38
Figure 8: Login Page UI	39
Figure 9: Forget Page UI	40
Figure 10: Email Verification Page	41
Figure 11: Freelancer Profile Page UI	42
Figure 12: Client Profile Page UI	43
Figure 13: User Dashboard UI	45
Figure 14: Project Description UI	46
Figure 15: Post a Project UI	47
Figure 16: Bid From UI	49

### **Chapter 1: Introduction**

The objective of our initiative is the design of Freelancing Web App, a brilliant internet-based platform where freelancers endowed with outstanding expertise can readily meet potential employers. We are determined to give freelancers the opportunity of displaying their skills while enabling employers to easily find them. Only seasoned developers who have actualized their knowledge will become members of our freelancing society. We anticipate that this will guarantee our customers that they get nothing but first class services from us. Our goal is to transform how work is done between contractors and employers so that it becomes both simple and full of possibilities within the digital market place. Additionally we will provide secure payment solutions so that there can be safe transactions all over the world for people hiring freelancers.

#### 1.1 Overview

In the modern world, working freelance is important more now than ever before. We want to develop a Freelancing Web App. This will help connect skilled freelancers easily with people who need their skills. Most platforms at the moment are struggling with quality but our app will only have experienced freelancers so clients get top talent. It is quick and easy to find the right person for the job with this feature. Freelancers can show off their work while clients can find someone perfect for their project. Additionally we offer safe payment methods meaning everyone can do business together securely and no matter where they are in the world. Our aim is to create a straightforward way of working where there are lots of jobs available for people who want them — be it employers or employees.

### 1.2 Problem Statement

The following limitations have been identified in freelancing platforms that hinder effective collaboration between clients and freelancers:

- High charges by many freelancing platforms that reduce the income of freelancers and increase costs for customers.
- 2. Financial losses and mistrust may arise due to fraudulent acts or scams against either party.
- 3. In some instances clients find it difficult to locate good workers who meet their specific needs because they lack appropriate search and matching systems.

### 1.3 Proposed Solution

We will solve the problem during the running one free-and-easy created upwork or freelancer.

This platform focuses on the following characteristics:

- 1. User registration and profiles
- 2. Communication tools
- 3. User interface and experience design
- 4. Project management tools
- 5. Payment gateways.

### 1.4 Working Principle

- Next JS 14 used as Frontend and Backend is powered by a web application with a REST framework for building APIs. MongoDB serves as the database. There are many modules within this project; however we have only captured the few listed below:
  - Landing Page
  - o Register Page
  - Login Page
  - User Dashboard
  - Projects Listing
  - Project Detail
  - Users Profile
  - o Bidding Form
  - o Chat
  - Payment Form

### 1.4.1 Landing Page:

This will be our user first interaction page. This page has navbar and has links to sign in and sign up. It will also show different section related to our webapp like categories, projects, review etc.

### 1.4.2 Register Page:

This implies one must have input fields such as Name Field, Password Field, Email Field, and Phone Field, after which he/she should click the submit button so that a user account may be created and saved into our database.

- It checks whether all required data is present or matches up with the schema; if not, an error message is displayed.
- Should there be any registration error at the time of form submission then appropriate feedback will be sent back to notify the registrant about this issue.
- A verification link for user-email is forwarded after successful account creation has been
  effected through clicking on submit button by filling out necessary details as prompted in
  the sign-up form.
- Upon successful registration, it returns with a success response indicating that everything
  went well during the entire process but if email has already been used previously then no
  further action is taken.

### 1.4.3 Login Page:

This page has Password field, Email field after entering all the fields user click on submit button.

- The system shall provide a user registration form with fields for username, email, and password.
- The system shall validate user credentials during the login process.
- Users shall receive confirmation emails for successful registration and password reset requests.
- The system shall securely store and manage user authentication data.

- Passwords shall be encrypted using industry-standard hashing algorithms for security.
- Users shall have the option to reset their passwords through a secure process.

#### 1.4.3 User Dashboard:

In this page, Users have information related to their current ongoing projects, milestones completed. And current milestones listed in the table. And link to show all projects. To apply for a work. This feature allows freelancers to search for projects based on specific criteria and apply filters to refine their search results.

- Freelancer initiates a search by entering keywords or specific project requirements.
- The system dynamically updates the project listing page to display projects matching the search criteria.
- Freelancer applies filters such as project type, budget range, and skills.
- The system filters the project listings, showing only those that meet the specified criteria.

### 1.4.4 Projects Listing:

In this page, Users have list of all projects posted by clients.

- Users can filter projects by keywords
- Users can filter projects by categories
- Users can filter projects by price ranges

### 1.4.5 Project Details:

In this page, users can see details of projects posted where name, price, timeline, description, and see how many users have already did bid on it.

### 1.4.6 Post Project:

This feature allows clients to create new projects, while specifying project particulars, requirements, and price, and enables freelancers to browse through and apply for them. It is crucial for connecting the right freelancers with the appropriate clients.

- A client logs in and goes to the "Post a Project" section.
- The system presents a form for creating projects which has fields such as project name, description of work to be done or its scope if any, skill sets needed (these should also be specified within this section), expected budget among other relevant details.
- A freelancer looks at project listings.
- The system shows them available projects together with their details like title descriptions skills required budgets even ranges sometimes names of clients.

#### 1.4.6 User Profiles:

This feature enables users to customize their profiles by adding personal information, skills, work history, and a portfolio. User clicks on the "Edit Profile" button.

- The system presents a screen to the user where he can edit and change his profile.
- User enters personal information, including name, contact details, and a profile picture.
- The system validates the information and prompts the user to proceed to the next step.
- User adds skills, expertise, and selects industry categories.

 The system dynamically suggests relevant skills, and the user can manually input additional skills.

.

### 1.4.7 Bidding Form:

In this dialog, User enter amount, timeline, and description and sent it to client as a bid for job post.

### 1.4.8 Chat:

We have room for messages where users can communicate with each other and discuss their queries about the projects.

- The system sends a real-time notification to the user, prompting them to access the message.
- The system displays the chat interface with the complete conversation history and options to send messages.
- The system updates the chat in real time, displaying the sent message and notifying the recipient.

### 1.4.9 Payment Form:

We have used stripe for payment gateway.

- It will have card number.
- It will have card expiry date.
- It will have cvc no.

### 1.5 Objectives

### 1.5.1 General Objectives:

This project will help me know more about building websites, secure payment systems and user experience design. I will learn how to create an entire online platform and address quality assurance and fraud mitigation in real life among other skills. It is also going to be a practical demonstration for me on applying what I have been learning theoretically in solving problems within the technology sector.

### 1.5.2 Academic Objectives:

- Next JS14 learning and its Architecture style
- Mode of payment methods and their integration
- Next Auth usage and its authentication
- Complete web automation
- User data protection and encryption of confidential data
- Speed and performance
- MVC implementation
- To increase productivity by working in a team

### 1.6 Scope

This is the way we're viewing the Freelancing Web Application: a cyber podium where individuals who are self-employed and those that are in pursuit of skilled people can easily meet. It will also be uncomplicated for individuals to find the best person for their project through this website clients will only need to create profiles which reveal their expertise. What's more, we will introduce payment options that are both easy and safe within our country in order to facilitate transactions among different regions and enhance usability of the site. Additionally, there shall be communication tools as well as project management features so that freelancers may effectively manage their tasks while keeping touch with the client always being a top priority too! Our objective lies on ensuring nobody is left out thus creating an environment where all can find work no matter where they are situated without any glitches encountered along the way.

### 1.7 Deliverables

### 1.7.1 Software Requirement Specification:

The purpose of this document is to present a detailed description of E-Logistics. This will include explaining its purpose and features; describing the interfaces to the system; what it will do; entire processes involved; constraints within which the system must operate as well as how it responds to outside stimuli. It has been created for stakeholders' awareness and should be shared with all users as well.

### 1.7.2 Software Architecture Document:

The document explains the system's general structure – this includes introducing different parts & subsections. This is mostly backed up by a high-level software component realization diagram providing a view from inside of system which is achieved by detailing main functions necessary for system operation represented with major functionalist elements.

### 1.7.3 Software Design Document:

The design document shows all of our functional requirements and their conceptual interrelationships. Besides, it reveals what we are planning to do in order to implement these needs both currently and in future.

### **1.7.4 Implementation Code Document:**

The implementation code document provides details about the pseudo code for the application and project prototype.

### 1.7.5 Software Testing Document:

This document contains testing modules with some test cases depicting how the project is correct and accurate.

### 1.7.6 Final Project Report

This document includes everything that has been done so far on this project; both current and past. It offers a full overview on what has been going on and detailed information about every single part of it. This includes but not limited to its introduction or literature review until its

designs or requirements. Lastly there is always a conclusion and future work that would eventually follow in any kind of analysis that has been made here.

### 1.81.8 Relevant Sustainable Development Goals

- Decent Work and Economic Growth
- Industry, Innovation, and Infrastructure
- Reduced Inequalities
- Partnerships for the Goals
- Good Health and Well-Being
- Responsible Consumption and Production

### 1.9 Structure of Thesis

Chapter 2 contains the literature review and the background and analysis study this thesis is based upon.

Chapter 3 contains the design and development of the project.

Chapter 4 introduces detailed evaluation and analysis of the code.

Chapter 5 contains the conclusion of the project.

Chapter 6 highlights the future work needed to be done for the commercialization of this project.

### **Chapter 2: Literature Review**

Modifying and enhancing the features of previously launched similar products leads to the introduction of a new product. For an idea to be developed into a new product, literature review is key. Similarly, regarding traffic system improvement or replacement of a product, it is mandatory to carry out a thorough study of all projects that are similar in nature. These are the steps that are involved in our research.

- 1. Industrial Background
- 2. Existing solutions and their drawbacks

### 2.1 Industrial background

The working alone field has been growing very fast recently it is driven by the need for work that can be done at any time or place and is not permanent. Worldwide there are millions of people who are writers designers programmers and advertisers for hire. But many platforms where they find jobs have these problems — some assignments are completed poorly others cost too much money while others steal personal information. So, clients cannot get what they want and professionals cannot be sure of stable income. In our project we want to solve these issues create a system which would always find a good matching job for every user provide secure payment options reduce service charges generally improve conditions of freelance work for both parties involved.

### 2.2 Existing solutions and their drawbacks

To boost collaboration between freelancers and clients on freelancing platforms, several challenges need to be addressed:

- The fees charged by most freelancing platforms are high, which reduces the income of the freelancers while increasing the costs for clients
- Freelancers and clients are at risk of falling prey to scams these fraudulent activities can lead to financial losses and trust issues
- 3. Clients also find it difficult to locate and hire suitable freelancers for their projects since they lack proper search and matching systems

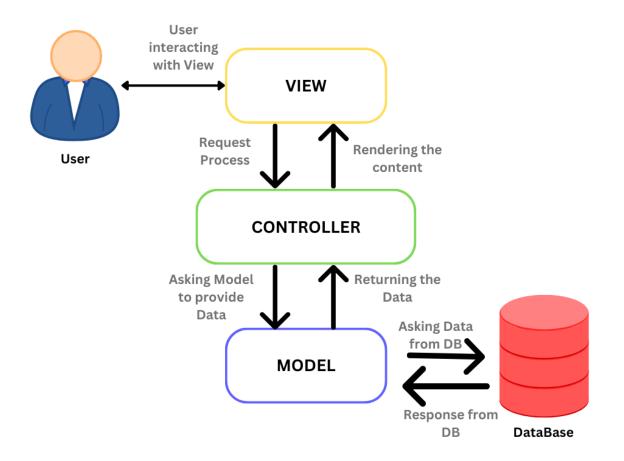
### **Chapter 3: System Overview**

The Freelancing Web App is an online platform situated in the digital marketplace. It is a centralized hub that brings together freelancers and clients to work together in a secure and easy-to-use space. Even though it operates on its own, this application takes into account the wider context of gig economy by providing more jobs where people can work from remote areas. Additionally, it links with other systems externally for secure payments to be made. The product angle emphasizes that while being self-contained, The Freelancing Web App should allow room for self-containment but also integration with the outside world payment solutions hence giving freelancers an all-around experience.

### 3.1 System Architecture:

This Project is like a well-organized building with different floors. The first floor is where information is processed and decisions are made (Model). The second floor represents what users see (View); The third floor manages user interactions (Controller). Each floor works together but is independent so that it can be changed easily without affecting everything. Real-time chat feels like talking to someone in the same room. The system has been constructed such that it is stable, flexible and secure thereby creating an environment that enables freelancers and employers meet collaborate easily & effectively at any given time.

### **Architectural Design:**



Adoption of MVC architecture is focused on the major parts used in the development of our freelancing web application.

### 1. User Registration:

### Model:

- Creation of new user records in the database is handled.
- User data is validated (e.g., email uniqueness, password strength).

#### View:

- Registration form which allows users to input their details is displayed.
- Depending on the outcome of the registration, success or error messages are shown.

### **Controller:**

- The view sends the registration form data to it.
- It calls the model to save and validate new user.
- Updates the view with success message or error feedback.

### 2. User Login:

### Model:

- Performs user authentication by validating against the entries in the database.

#### View:

- Presents login form.
- Displays error messages for invalid login attempts.

### Controller

- Handles login form submissions.
- Invokes model to check user credentials.
- If the user is authenticated successfully, establishes the user session or token.

#### 3. User Profile

### **Model:**

- Manages user profile data (fetch, update).

### View

- Displays profile information.
- Provides forms for updating profile details.

### Controller

- Handles requests to view or update profile information.
- Retrieves current profile data via the model.
- Updates the model with new profile information from the user.

#### 4. Jobs Posted:

#### Model:

- Stores job information and fetches it from the database.

#### View:

- Displays the job posting form.
- Shows the listing of posted jobs.

#### **Controller:**

- Processes submission of job posting forms.

### 5. Payment:

#### Model:

- Saves payment transactions records and manages them.
- Protects the integrity and security of payment information.

#### View:

- Shows payment forms for filling out transaction details.
- Displays if payments were successful or not after processing by controller.
- Shows receipts along with payment history.

#### **Controller:**

- Deals with sending submitted payment forms through respective gateways.
- Interacts (via Model) with different methods such as credit card processing systems among others.
- Gives updates concerning transaction specifics to the model.
- Notifies view about payment statuses through confirmations sent by them updating this view accordingly based on these notifications received.

### 3.2 Decomposition Description

The decomposition of this project involves breaking down the system into its constituent modules, components, and subsystems. This hierarchical structuring allows for a better understanding of the system's architecture and facilitates effective development and maintenance. The primary components include:

#### 3.2.1. User Authentication and Profiles:

This component manages user registration, login, and profile creation. It includes modules for user authentication, account management, and profile customization.

### 3.2.2. Project Management System:

The core of the platform revolves around project management. This component includes modules for project listing, bidding, messaging, and milestone-based payments. It ensures a seamless workflow for both clients and freelancers.

### **3.2.3. Real-Time Communication:**

This component provides a robust real-time messaging system for communication between freelancers and clients. It ensures instant and secure communication throughout the project lifecycle.

### 3.2.4. Payment System:

Managing secure and transparent payments is crucial. This component includes modules for payment processing, and automated release of funds upon project milestones' completion.

### 3.2.5. User Dashboard:

The User Dashboard serves as a centralized hub for users. It includes modules for project tracking, messaging, financial transactions, and notifications, providing an intuitive and efficient interface.

### **3.3 Design Rationale**

### 3.3.1 Model-View-Controller (MVC) Pattern

MVC separates the application logic into three interconnected components — Model (data and business logic), View (presentation layer), and Controller (handles user input and updates the Model and View accordingly). The MVC pattern helps in maintaining a clear separation of concerns, making the codebase more modular and easier to maintain.

### 3.4 Database

For the Web App, we will leverage a relational database management system, organizing data into distinct collections to enhance retrieval and management. The main collections compose of:

**Users Collection:** It stores full details of all users such as UserID, Name, Skills, and History of Projects.

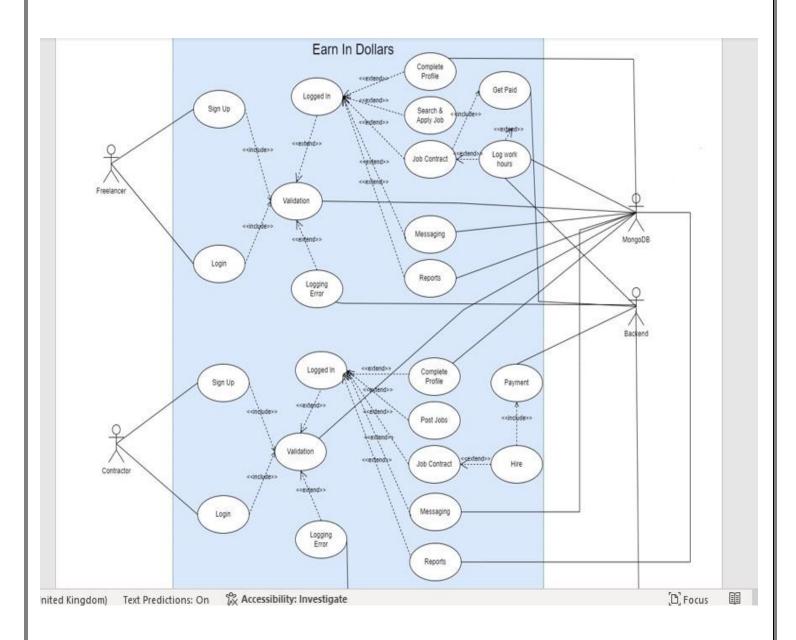
**Projects Collection:** This holds information about every single project like ProjectID, ClientID, Budget, Deadline, and Status of Project.

**Bids Collection:** It keeps track of bids made by freelancers for specific projects. The fields included are BidID, FreelancerID, ProjectID, Bid Amount, and Bid Status.

**Skills Collection:** These documents different skills that can be possessed by a freelancer which in turn facilitates matching them with projects. SkillID, Skill Name, and FreelancerID are some of the fields available in this collection.

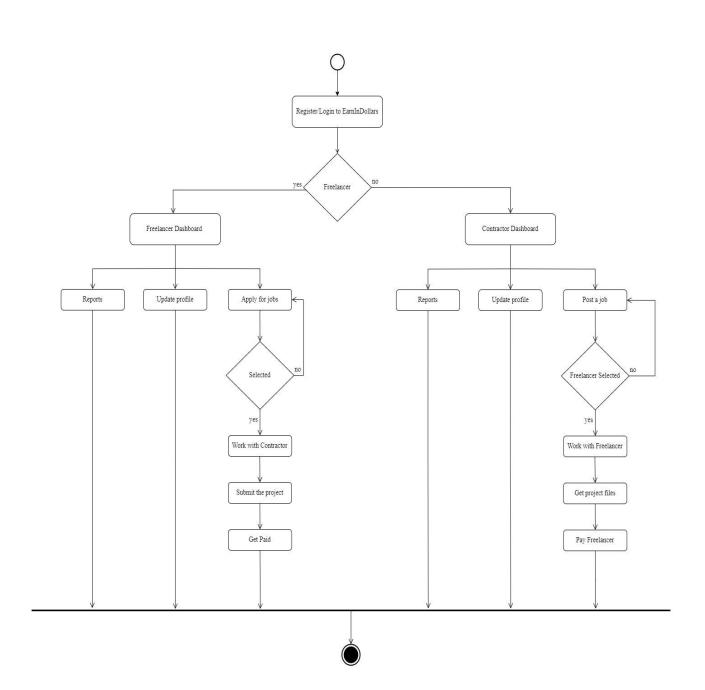
### **ERD:** Application PK userID char(50) NOT NULL PK applicationID char(50) NOT NULL userID char(50) NOT NULL username varchar(50) NOT NULL jobID char(50) NOT NULL password varchar(50) NOT NULL FK2 applicationDate date NOT NULL email varchar(100) NOT NULL coverLetter varchar(10000) NOT NULL last\_login date status varchar(10) NOT NULL balance money hourlyRate decimal(5,2) isActive bit jobID char(50) NOT NULL contractorID char(50) NOT NULL title varchar(200) NOT NULL description varchar(10000) NOT NULL isHourly bit NOT NULL lowerLimit money Contractor Freelancer upperLimit money PK, FK1 contractorID int NOT NULL PK, FK1 freelancerID int NOT NULL hourlyRate decimal(5,2) totalMoneySpent money NOT NULL hourlyRate decimal(5,2) totalEarning money NOT NULL Contract contractID char(50) NOT NULL FK1 jobID char(50) NOT NULL applicationID char(50) NOT NULL terms varchar(200) NOT NULL Chat endDate date NOT NULL chatID char(50) NOT NULL paymentinfo varchar(1000) contractID char(50) NOT NULL status varchar(10) description varchar(1000) NOT NULL startDate date Payment paymentID char(50) NOT NULL contractID char(50) NOT NULL Message FK2 description varchar(1000) NOT NULL PK chatID char(50) NOT NULL amount money NOT NULL paymentDate date NOT null content varchar(MAX) NOT NULL status varchar(10) messageTime date NOT NULL paymentinfo varchar(1000) status varchar(10) 20

# **Use Case Diagram:**

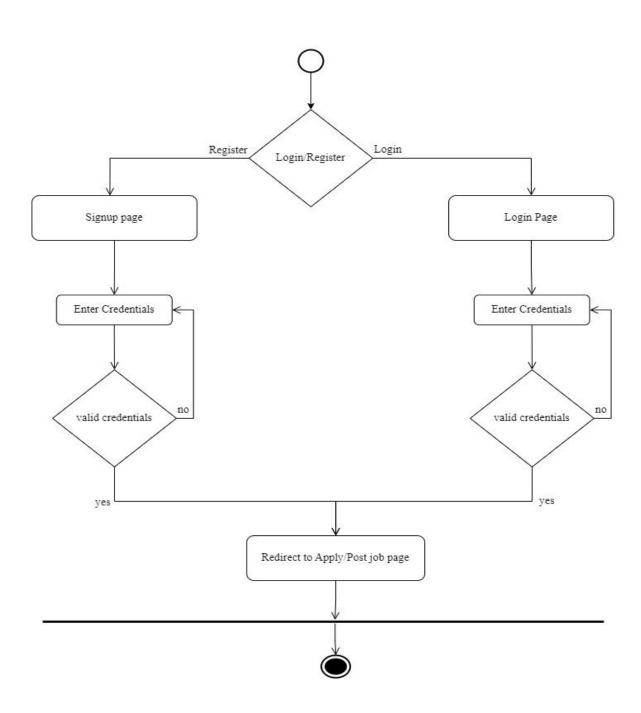


#### **Class Diagram** User userId : String applicationId : String username : Strinng userld: String email : String jobld : String password : String applicationDate : Date balance : Float coverLetter : String lastLogin : Date status : String isActive : Bool hourlyRate : Float login() submit() logout() withdraw() signup() updateStatus() updateProfile() resetPassword() withdrawCash() depositCash() chatld: String jobld : String contractld: String title : String startedAt : Date description : String sendMessage() isHourly : Bool lowerLimit : Float upperLimit : Float hourlyRate : Float 0..n publish() close() Payment paymentId : String totalMoneySpent : Float hourlyRate : Float contractld : String totalEarning : Float description : String reviewApplication() amount : Float awardProject() Apply For Job date: Date **←**1..\*deleteProject() Update Portfolio status : Float Contract contractld : String create() refund() jobld: String messageld : String applicationId: String elease() chatld: String startDate : Date senderld: String endDate : Date content : String paymentInfo: String time : Date status: String delete() create() sign() terminate() 22

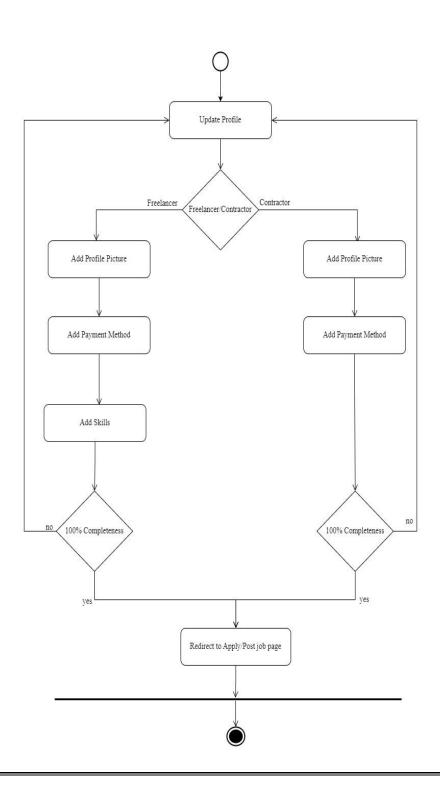
# **Activity Diagram:**



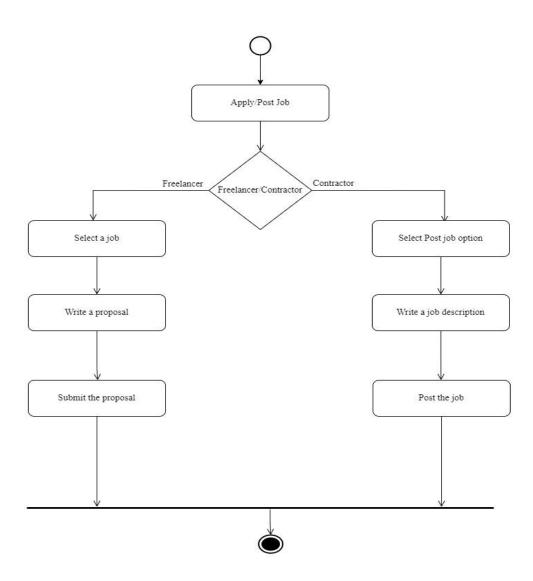
# Login:



# **Update Profile**

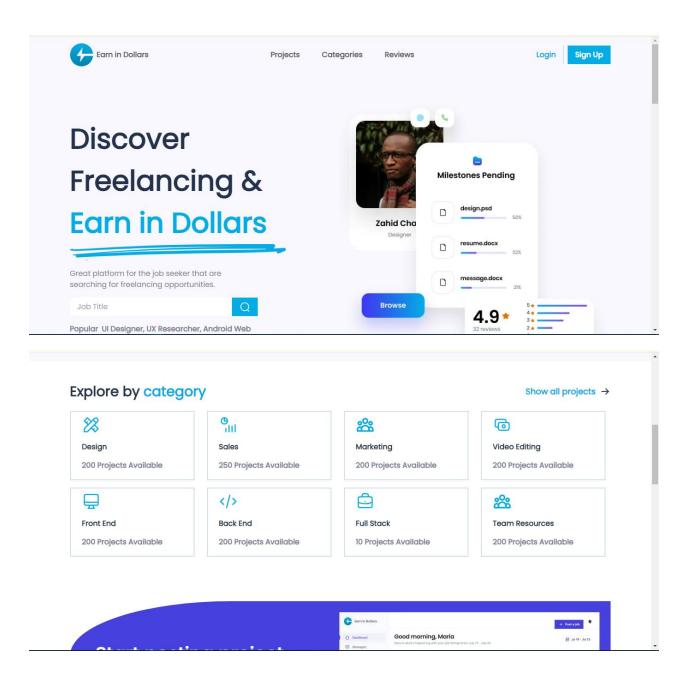


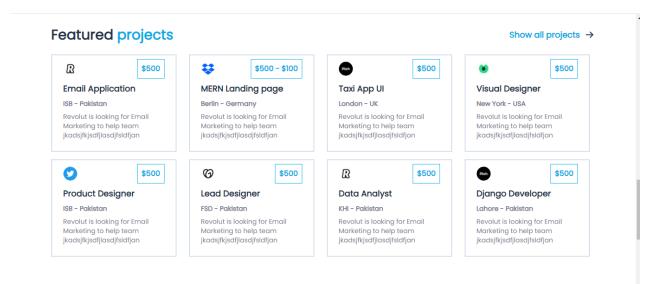
## Post Job:



### **Chapter 4: User Interfaces:**

### 4.1 Landing Page:







Lacus vestibulum ultricies mi risus, duis non, volutpat nullam non. Magna congue nisi maecenas elit aliquet eu sed consectetur. Vitae quis cras vitae praesent morbi adipiscing purus consectetur mi.



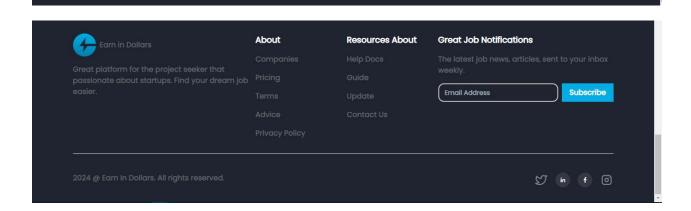
Lacus vestibulum ultricies mi risus, duis non, volutpat nullam non. Magna congue nisi maecenas elit aliquet eu sed consectetur. Vitae quis cras vitae praesent morbi adipiscing purus consectetur mi.



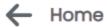
#### show all projects

Lacus vestibulum ultricies mi risus, duis non, volutpat nullam non. Magna congue nisi maecenas elit aliquet eu sed consectetur. Vitae quis cras vitae praesent morbi adipiscing purus consectetur mi.





# 4.2 Register Page:





# Register with us.

Explore open freelancing oportunities

Client Freelaner	
Full Name	
Email	
password	
+920123456789	
Register	

Already have an account yet? Login

# 4.3 Login Page:





# Login to your account

Explore open freelancing oportunities

Email

Password

Continue with email

Forget Password?

Don't have an account yet? register

# 4.4 Forget Page:





# Update Your Password

Email

Send Link

#### 4.5 Email Verfication

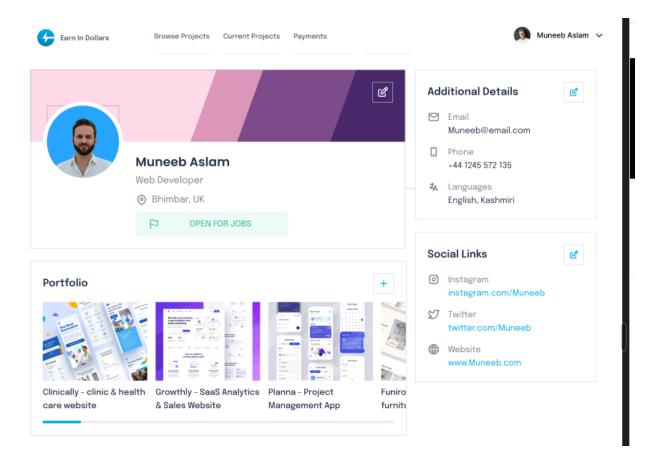


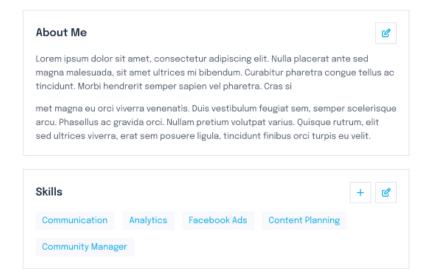
# Registration Successful

Please Click on button to send OTP on your email and verify your account to unlock the full potential of job opportunties. Best of luck on your career journey!

**Send Verification Code** 

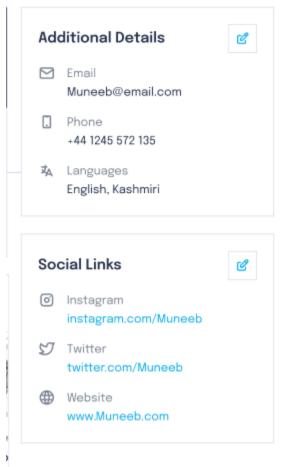
#### 4.6 Freelancer Profile Page





# 4.7 Client Profile Page





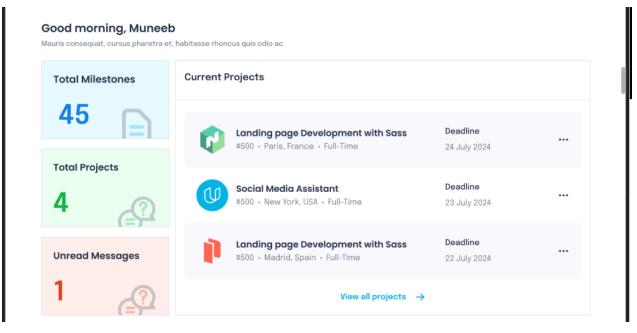


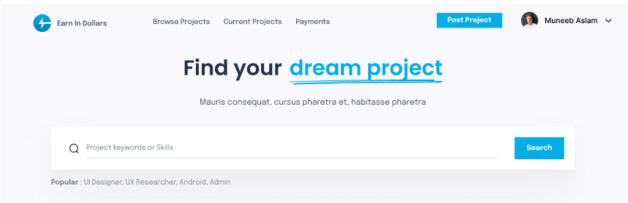


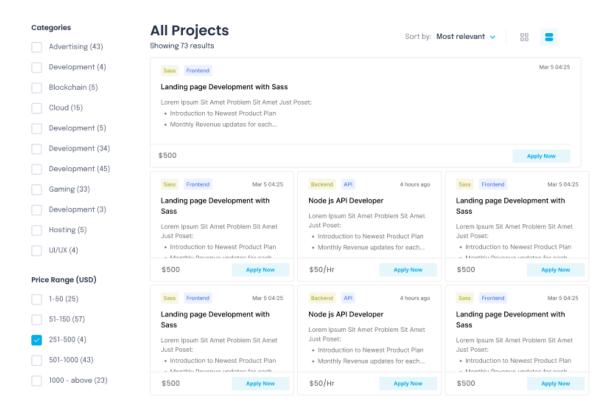
Lorem ipsum dolor sit amet, consectetur adipiscing elit. Nulla placerat ante sed magna malesuada, sit amet ultrices mi bibendum. Curabitur pharetra congue tellus ac tincidunt. Morbi hendrerit semper sapien vel pharetra. Cras si

met magna eu orci viverra venenatis. Duis vestibulum feugiat sem, semper scelerisque arcu. Phasellus ac gravida orci. Nullam pretium volutpat varius. Quisque rutrum, elit sed ultrices viverra, erat sem posuere ligula, tincidunt finibus orci turpis eu velit.

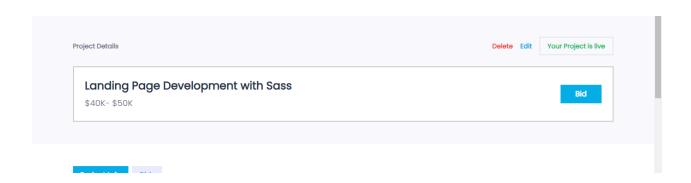
#### 4.8 User Dashboard







#### 4.9 Project Description





#### About this Role

Job Posted on 1 July 2023

Range \$100K

#### Description

Lorem ipsum dolor sit amet consectetur adipisicing elit. Voluptate temporibus voluptatem vero maiores cupiditate. Iste, nemo velit qui voluptatibus praesentium porro ullam ea sit, ipsam dolores accusantium debitis, temporibus repudiandae?

#### Categories







#### Muneeb Aslam

\$50

Lorem ipsum dolor sit amet consectetur adipisicing elit. Repudiandae quo sit adipisci vero! Eum quisquam repellendus esse. Nam dolorum omnis fuga. Libero quo optio quis quia, explicabo nam deleniti sequi.Lorem ipsum dolor sit amet consectetur adipisicing elit. Repudiandae quo sit adipisci vero! Eum quisquam repellendus esse. Nam dolorum omnis fuga. Libero quo optio quis quia, explicabo nam deleniti sequi.



#### Muneeb Aslam

\$50

Lorem ipsum dolor sit amet consectetur adipisicing elit. Repudiandae quo sit adipisci vero! Eum quisquam repellendus esse. Nam dolorum omnis fuga. Libero quo optio quis quia, explicabo nam deleniti sequi.Lorem ipsum dolor sit amet consectetur adipisicing elit. Repudiandae quo sit adipisci vero! Eum quisquam repellendus esse. Nam dolorum omnis fuga. Libero quo optio quis quia, explicabo nam deleniti sequi.

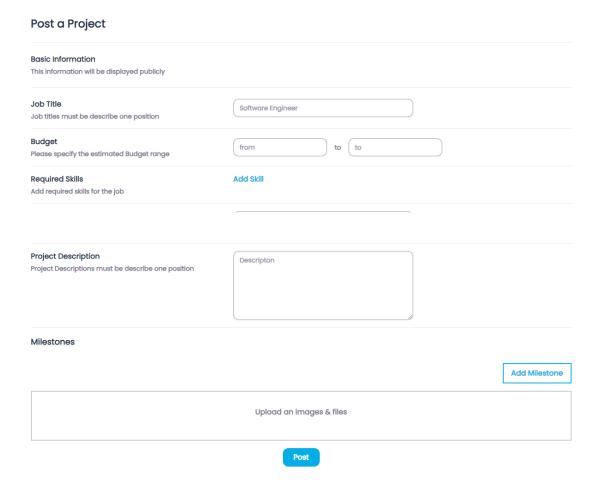


#### Muneeb Aslam

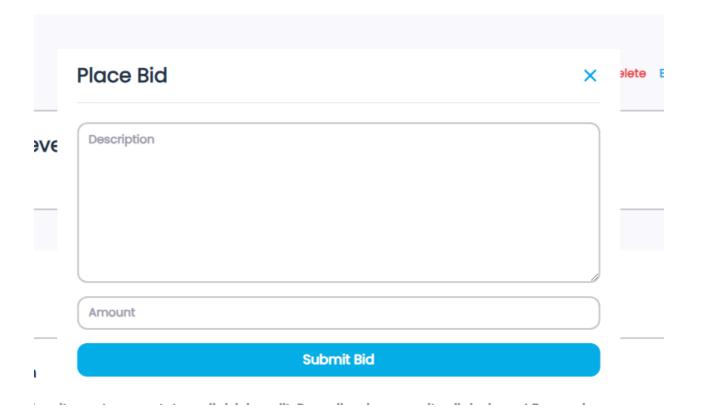
\$50

Lorem ipsum dolor sit amet consectetur adipisicing elit. Repudiandae quo sit adipisci vero! Eum quisquam repellendus esse. Nam dolorum omnis fuga. Libero quo optio quis quia, explicabo nam deleniti sequi.Lorem ipsum dolor sit amet consectetur adipisicing elit. Repudiandae quo sit adipisci vero! Eum quisquam repellendus esse. Nam dolorum omnis fuga. Libero quo

# 4.10 Post Project From



# 4.11 Project Bid Form



# **Chapter 5: Test Cases:**

# Login:

Acceptance	Test type	Preconditions	Steps	<b>Expected Results</b>
Criteria				
User can log in	Functional	User has a	1. Navigate to the	User is redirected to
with valid		account	login page	the dashboard
credentials			2. Enter valid	
			username and	
			password	
			3. Click the login	
			button	
User cannot log	Functional	User has a ccount	1. Navigate to the	Error message is
in with invalid			login page	displayed
credentials			2. Enter invalid	
			username or	
			password	
			3. Click the login	
			button	

# Register:

Acceptance	Test type	Preconditions	Steps	<b>Expected Results</b>
Criteria				
User can register	Functional	User is not	1. Navigate to the	User account is
with valid		logged in.	register page	created and user is
information			2. Fill in all	redirected to the
			required fields	dashboard

			with valid	
			information	
			3. Click the	
			register button	
Error message	Functional	User is not	1. Navigate to the	Error message
for missing		logged in.	register page	indicating required
required fields			2. Fill in all	fields are missing
			required fields	
			with valid	
			information	
			3. Click the	
			register button	

# Post Project

Acceptance	Test type	Preconditions	Steps	<b>Expected Results</b>
Criteria				
User can post a	Functional	User is not	1. Navigate to the	Project is posted and
project with valid		logged in.	post project page	appears in the project
details			2. Fill in all	listing.
			required fields	
			with valid	
			information	
			3. Click the post	
			project button	
Error message	Functional	User is not	1. Navigate to the	Error message
for missing		logged in.	post project page	indicating required
required fields			2. Fill in all	fields are missing
			required fields	
			with valid	
			information	

	3. Click the post	
	project button	

# **Update Profile**

Acceptance	Test type	Preconditions	Steps	<b>Expected Results</b>
Criteria				
User can update	Functional	User is logged in.	1. Navigate to the	Profile information
profile			profile page	is updated and a
information			2. Click on the	success message is
			edit profile	displayed
			button 3. Update	
			the profile	
			information	
			4. Click save.	
Error message	Functional	User is logged in.	1. Navigate to the	Error message
for invalid data			profile page	indicating invalid
			2. Click on the	data is entered.
			edit profile	
			button 3. Update	
			the profile	
			information	
			4. Click save.	

# Bidding

Acceptance	Test type	Preconditions	Steps	<b>Expected Results</b>
Criteria				
User can place a	Functional	User is logged in	1. Navigate to the	Bid is placed and
bid on a project		Project is open	project page	appears in the bid
		for bidding	2. Enter bid	listing.

			details 3. Click	
			the place bid	
			button	
Error message	Functional	User is logged in	1. Navigate to the	Error message
for missing bid		 br> Project is	project page 2.	indicating required
details		open for bidding	Enter bid details	bid details are
			3. Click the place	missing.
			bid button	

# Payment

Acceptance	Test type	Preconditions	Steps	<b>Expected Results</b>
Criteria				
User can make a	Functional	User is logged in	1. Navigate to the	Payment is
payment		User has a	payment page	processed and a
		project to pay for	2. Enter payment	confirmation
			details	message is
			3. Click the	displayed.
			make payment	
			button	
Error message	Functional	User is logged in	1. Navigate to the	Error message
for invalid		User has a	payment page	indicating invalid
payment details		project to pay for	2. Enter payment	payment details.
			details	
			3. Click the	
			make payment	
			button	

# **Chapter 6: Conclusion**

This thesis covers the process of creating a Freelancing Web App that will act as a portal online for linking freelancers with clients easily. The site has been designed to be very user-friendly thus allowing freelancers to come up with detailed profiles showing their skills, portfolio and experience. Such profiles make it easy for employers to go through many potential candidates' info and choose the best for their projects.

It should also be noted that our platform supports various international payment methods which ensure secure transaction channels between parties involved anywhere around the globe. This is more welcoming since they can transact within the borders of our state without any fear but only trust and confidence towards each other as this promotes smoothness and safety in business.

To build an all-around, supportive space for everyone regardless of where they live, we look for ways to make things easier and more engaging. Our aim is to use new technology so as to raise efficiency and solve the common problems besetting current sites that link freelancers with jobs. Our Freelancing Web App has been made with an eye towards our immediate environment's requirements while still remaining affordable. This way we ensure affordability unlike most global platforms which may be very expensive indeed. The platform is designed in such a manner as not only gives emphasis on simplicity but also allows for quick adoption thus requiring no extensive training on the product before massive roll-out can be carried out. This means that people will acquire necessary skills faster and begin utilizing various functionalities provided by this app.

In summary, our Freelancing Web App aims to bridge the gap between freelancers and clients, offering a robust, efficient, and user-friendly platform that promotes collaboration and growth for all users. With its emphasis on quality, security, and accessibility, it stands to become a valuable resource for freelancers and clients alike.

#### **Chapter 7: Future Work**

Future milestones that need to be achieved to commercialize this project are the following.

#### 7.1 Access to a Real-World Freelancing Marketplace:

The main objective of this project is to produce a product that is efficient and can be easily used by anyone in the freelancing industry. Physical access to a real-world freelancing marketplace is vital. Establishing partnerships and integrating our platform with existing professional networks will enhance the credibility and reach of our platform.

#### **References and Work Cited**

- Jakeman, J., & Nguyen, C. (2020). React and React Native: A complete hands-on guide to modern web and mobile development with React.js. Packt Publishing
- 2. Balaji, M. (2021). Full-Stack React Projects: Build real-time, scalable, and interactive web applications with React and Next.js. Packt Publishing.
- 3. Next.js Documentation. (2023). "Next.js 14 The React Framework for Production." Vercel.
- 4. Stack Overflow. (2023). "Common Issues and Solutions in Next.js Development.
- 5. MDN Web Docs. (2023). "JavaScript Reference." Mozilla.